No. 994 Kanapka

You have a new icon on What's App called "Kanapka". This symbol resembles a digital magic lamp. If you are surfing a website and important data appears that you would like to pass on to someone, please activate the drag and drop function. The multimedia content that you drag and drop into the magic lamp will appear on internet pages of the future instead of the What's App button. Once you have dragged your multimedia content onto the symbol, this content will appear on What's App under the "Kanapka" icon, categorized and color-coded in a table according to content.

Now you can click on the icon "kanapka" in What's app, which is a magic lamp, and see your collected data from the Internet displayed on a new screen. Using the forwarding function, you can now immediately send your collected data from the directory to friends and personalities.

No. 995 tractor

You use the new "Traktor" icon in What's app. You click on the icon and the following function appears: It will now search for information in the timelines of your conversations and from your circle of people that might be relevant to today's topic in the news or on social networks. If the "Traktor" function finds some information from your conversations, it will give you a link to the topic, to internet websites or social network postings so you can find out more about the topic. Traktor can also reflect external information that you find in relation to your conversation on your topic using short cut messages (see Platform X). In return, you will receive a message with a short, understandable summary of the topic of your conversation, with a picture or video as support.

No. 996 Milkbrat

You tap and hold, with finger pressure, the image or video or
Text in the Facebook post, a milk roll icon appears in the content, where you can
drag in the video, text, or image, for example, important information about the
image, text,
Video below or above the mentioned and marked accordingly in color from the
Internet library as additional information

No. 997 substitute bench

You drag all the posts you like into the substitute bench icon. After browsing Facebook for a while, you will be prompted to activate the substitute bench. This means that all the posts you have personally collected will now be colored with transparent color and will be merged into your timeline. They can be deactivated at any time using the X button or can be removed or moved in another way by clicking on the substitute bench icon. You can exchange the content of your substitute bench icon with your friends and continue to fill it with posts using your friends' input.

No. 998 Hainz

You have to click on the "Hainz" icon on Facebook. By clicking on the icon, you can select posts and use your finger (aka "Hainz") to cut up the posts you don't like. This simulates a animated shark bite and you can drag the chopped up posts into the "Hainz" icon using the drag and drop function. In the Hainz mask, if you hold down the icon, you will find chopped up posts that you don't like. The Hainz AI can put together individual and different chopped up posts to create a new post by merging them.

For example, I use my finger to break up a post of an image, video, text, or voice. The AI looks for a matching post from the other fragmented posts, as if in a memory, the missing fragmented image, video, text, or voice that could be informatively appropriate, and puts it together to form a new post, which they can then distribute in the network.

No. 999 KaterMiCash

You have to equip your cat with a digital collar, hide your neighbors or other players' digital money coins in the real world, in a radar, in the vicinity of your area or residential area.

At the end of the month, your cat has to collect a certain amount of digital coins that are hidden in the real world. A bet is placed on this. Your neighbors and other players try to bet on what digital amount your cat can randomly collect with its digital collar at the end of the month. The neighbor who has bet the closest amount to the amount that the cat digitally collected wins the other players' bet, or vice versa.

No.1000 DinoRolls

You have to pay attention to the weather and temperatures outside in the real world, because the task of them, called DinoRolls, is to find digital dinosaur eggs in the real world, collect them with your smartphone if you find one near you or in the surrounding area or elsewhere, and try to hatch it in your digital breeding adapter. There are different types of dinosaur in the eggs, and if you have found the egg in the real world and hatched it in the digital breeding adapter, you have to raise this digital creature. Once you have raised it, you tie the dinosaur creature back into the DinoRolls game, which means that you now place your digital dinosaur on a radar near you or in the surrounding area or elsewhere and wait for another player to be nearby and want to compete against your bred digital dinosaur in battle mode. If he accepts the battle, the players fight against each other with their dinosaurs in the DinoRolls app digitally in real time. If one player wins against the other, they receive their digital dinosaur or receive skill points if it ends in a draw. Try to compete against other players with your bred dinosaurs in your area or elsewhere and pay attention to what weather could change the game. You can also swap your breeding adapter with friends and, with luck, get a better hatched dinosaur from your friend. Make sure you don't miss your breeding, i.e. the hatching of the dinosaurs, and follow your baby dino with training campaigns and attention to growth in terms of care and health as well as eating behavior plus sleep and rest phases and look after and nurture it in the breeding adapter every day.

You can also join the team and experience the game against other teams of dinosaurs in battle mode, as well as in live arenas, where they compete against each other in the stadium on large squares and monitors. The brut adapter must have a certain number of digital kilometers per week or month to ensure the hatching of the dinosaur egg.

So keep moving to get your eggs to hatch and bring them to digital life. You can also build and create a digital village with the DinoRolls app, where the digital dinosaurs are trained and educated. To do this, you have to find digital icons in the real world and transport and implement them in the game to expand or build the village. In the digital village, the dinosaurs are further educated and can learn special skills there, watch out for attacks on their digital village and defend it with their protective dinosaurs in battle mode.

No. 1001 Lolita

You click on the weather app on your smartwatch before you get up and then on the current temperature and the AI gives you suggestions for what to wear and what you need to eat. Based on the suggestions, you dress accordingly and eat what was suggested to you that morning. In the evening you use the same principle when you are at home. You test it every day for a week or a month and your optimizations are then shown to you on a scale and your suggestions are optimized. This should help you start the day and evening better. You exchange your findings in real time on the Lolita smartwatch network and in doing so provide information about everyday life and the future for the respective users of this network.

No. 1002 Flaschki

Various individual digital bottles, with different colors and sizes, as well as perforations, are attempted to be closed with lids on the screen of your smartphone from a bird's eye view. Using the drag and drop or swype function, you touch the lids that appear onto the opened bottles. If you have closed a bottle, it appears on another screen of an individual player. The player must try to open it using the drag and drop or swype method. If he opens the bottle, he touches and pushes it out of the display and the lid too. These then appear on other screens of individual players and must be played according to the principle mentioned above. This massive online multiplayer touch game can be played as a team player against other teams or individually. The winner is the person who closes all the bottles that appear with the lids and pushes them off the smartphone screen.

No. 1003 header

You control a character in this game on your smartphone and have to use your head to turn an individual ball that suddenly appears on the smartphone screen into a basketball basket by pushing the ball into the basket with your head. With each hit, your head grows in width and length. This is important for other balls that appear and that other players try to pull away from their smartphone displays. This means that the other players always receive new balls on their smartphones when the player in the above-mentioned game hits the basketball basket in real time.

No. 1004 Compass

You click on the icon in Tiktok called "compass". You turn the pointer of the compass with your finger and you are shown a short and concise form of an individual, randomly selected Wikipedia entry in Tiktok, summarized by age group. You can now read this entry on your smartphone with the video or voice function, and contribute your own opinion to the entry displayed. Once you have done that, someone looking for information can call up this video or voice and improve it in the form of an educational video and link it to it. This brings new knowledge and teaching into the future of Tiktok use.

No. 1005 Vuvuzela

In this game you have to try to imitate animal noises and instrumental beats with the hardware device called a "Vuvuzela". This means that an individual animal appears on the screen and makes original animal noises. You have to imitate beats with the Vuvuzela in real time (see the sound timeline in Guitar Hero). This means that you have to press the right colored button on the Vuvuzela and blow into the Vuvuzela in order to hit the beat of the animal (which can be seen as the beat timeline) at the right moment in order to get points.

You must reach a certain score to be able to compete against another player in live mode online. If you win against an online opponent, you will be rewarded with new animals and instrumental beats, depending on how often you win. The sequencing generated by the vuvuzela is used for analytics to set vector points on the sequences (see timeline) to create connections to the respective vector points. You can integrate beats into the vector points and create a new sound from this, which you then make available in the online network visualization so that other players can try to imitate and recreate this new sound in their game with their vuvuzela.

No. 1006 Bubber

You have to build a dam with a beaver before it gets flooded. This means that in the real world, you have to use your smartphone to find the missing puzzle pieces you're looking for in the great outdoors near you or in the surrounding area and collect them using your smartphone in order to integrate the collected puzzle pieces into the game. If you then place a puzzle piece incorrectly, a bear controlled by another player blows a blast of air onto the water to set it in motion and give the water more power. The opponent also has to use his smartphone to collect apples in the real world in real time during the game for his digital bear so that he has enough power to activate the blast of air.

This give and take in terms of offense and defense is intended to show whether the bubbeer can build the dam faster or the bear will flood it.

No. 1007 EschekBridge

In this game you build a bridge in one of the individually offered environments using letters from your home country. The letters are taken from your alphabet. You try to create this bridge with connecting letter variations within a certain time period. Vector points of the letters that can be linked to each other with lines and curvature lines help to ensure stability. You have to build this bridge within the time period and let the Eschek and the hearts he is carrying go from side A to side B. Build the bridge so that it is stable and don't waste time, because every correct letter you place gives the Eschek heart points. This Eschek has to cross the bridge with the hearts within the time period in order to activate the love radar on side B.

If you have placed enough letters correctly, you will receive these heart points in order to activate singles in your area and surroundings on the love radar. Some singles need more hearts than others. If you pass the level, you can try to collect more with your Eschek in the next level, provided you cross the bridge successfully, otherwise you start again. If you have unlocked some singles in the individual love radar, you can be given the hearts that are required to establish communication between each other.

No. 1008 Snajesin

In this game you try to combine snakes that appear on the smartphone display, which are in different colors and lengths next to a cute figure in the middle of the display, in order to create a longer snake. For example, if you have combined a white snake to make a longer one, you surround the figure with the white combined snake, which has color-separated zones and is white at the bottom. To activate the love radar, the more color surrounds you put on the color zones of the figure, the more singles will be activated in the love radar in your area. If you have completely covered or decorated the figure with the different colored and length-sized snakes you are looking for, all the singles will appear on the love radar, which you can now click on for a limited time to send you a short request. They wait for your response and hope for a longer communication with the single soon.

No.1009 PizzaRuel

In this fast food restaurant, the PizzaRuel dish is created for you by community members, the special thing about it is that they use the carousel to select the members who create it, they are their friends from Facebook.

The PizzaRuel dish consists of sticks of different lengths and diameters, with different ingredients, such as salami, cheese, ham, tomatoes, onions, garlic, which are coated in different types of dough. This means that you can combine, for example, 8 sticks in a coating dough pocket plus selected individual spices. The sticks that describe an ingredient can have different lengths and diameters, so a different variety of food flavors is always guaranteed. The Facebook friends put together their individual PizzaRuel dish digitally online on the app and send you the suggestion via info. The compilation is done using a world map, where the ingredients and spices can be selected from different countries.

You receive the information and can use the app to forward the order to the restaurant and eat it there in person or have it delivered. In addition, the PizzaRuel dishes can be created digitally in the restaurant on the surface tablet and then eaten in the restaurant after the personal creation.

There is also the drink makila, which can also be ordered personally from various types of fruit.
For vegetarians, there are of course organic ingredients and dough available as an offer when putting it together in the restaurant. If your friend or restaurant visitor likes the dish, you will receive a reward, namely participation in the PizzaRuel game. The game is about who can find the most digital coins in the real world on their smartphone in order to receive free dishes on their next visit to the restaurant. Get active and receive offers and free vouchers in the future of your PizzaRuel community.

No.1010 Splashswitch

With this app, you can try to recreate and repaint images from multimedia content from these platforms, using the integration of social networks and websites and the app's integrated AI to help you create videos, images, music, texts, posts, and even images from them, and then display them in the Splash Museum if the community of users likes them with the consent of the platform's creators. Other artists from the fields of art, fashion, music, and design of all kinds and forms can get a creative boost from the best image creations and apply the new ideas to their own, thus realizing a new level of change in the future of design.

No.1011 GetYouGrooveOn

If the player community of the sport and its fans agree on it together, special wishes can be made on the GetyouGrooveOn betting site before a hit can happen in the real game of the sport entertainment. These wishes are equipped with a stake; if the wish of the player of the sport is carried out and the move that was previously bet on and its goal is achieved, the entertainment of the sport becomes more attractive and the bets run accordingly better with this improvement idea of a betting site of the future. In order to participate in this website and in the bets, the odds for each bet must first be found and activated digitally in your vicinity or surroundings with your smartphone in the real world so that you can participate in the bets.

No. 1012 How about

You have to record your room using virtual glasses or an X-ray camera. The recorded digital room is then examined by the community and suggestions are given to you as to what would be a better fit for your room. In relation to a deal, you exchange your products from the rooms with each other or make them available for auction or sale digitally after the recording. The special thing about the deal is that you can digitally enter other digital rooms and form an opinion about what you like about the other rooms.

In the deal, decisions are then made via email, messenger, or video call about what should be exchanged. A question is asked about each product, which is then answered personally by the other users and the opinion is evaluated with reviews. If you have now refined your room with new products after several deals, your well-being in your living space should have increased thanks to the community, which has access to your rooms. If this is not the case, try redesigning it with new deals as a preference or a new complete outfit with new products from eBay. In order to make the products of the deal visible, the community members must first find the products in their vicinity or environment, which are digitally hidden, in the real world with their own smartphone in order to activate them and make them visible for "how was it". The goal is to refine your character and satisfy him as best as possible in order to give him a new style in life and to prepare him cooler, fresher and more optimized for new adventures in the real world.

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No. 1013 OurSong

In this game you try to invent a song with an artist from YouTube. It works like this: You use the "Orgs" plugin. This plugin searches your favorite songs from your playlist for the topics you have asked and the related questions. This means that you select a song and use the Orgs plugin to select a topic. The plugin searches for this topic in the song. If it finds a topic, Orgs creates questions about the topic that you have to answer. Once you have answered the questions about the topic, Orgs compares the answers with its AI for the selected topic, which it has filtered out from the song. Now you have set answers to a topic and try the same with a different song. When you have collected a lot of answers in your library, click on the Orgs plugin again. The plugin now combines the answers into several paragraphs. These paragraphs have nothing to do with the content of the songs that you have filtered out with the plugin. The plugin also searches in the... Internet after creating the paragraphs to see if equivalent ones already exist on the Internet and compares and optimises them with its content and completes them to form paragraphs that are supported by the AI with a grading system. Now when you have created the paragraphs with the artificially created grading system, you receive a song to sing. You send this song to an artist on YouTube and ask them if they could sing it, or you randomly search on YouTube for users who have signed up for the Our Song event and would like to sing their song. In the Our Song event, users are now sought out and selected who can sing the song optimally and are perfectly suited to the song. In the future, others will be able to use the plugin orgs to create songs and have talented people on YouTube sing them to create an Our Song album, which with luck could reach the top of the charts.

No.1014 ByFlyCot

You have to bring a digital character called "FlyCot" into the digital atmosphere
with a sparrow slingshot. Once you have brought him into the atmosphere you
have to collect food products in different colors and shapes in the
atmosphere. Control him while he has thrust. With a soft, medium, touch you give
him new thrust to activate propulsion for him. Your thrust display grows steadily
as you collect more required food products in different colors and shapes on
the display. Once you have collected a number of the required food products, a
shopping radar opens on which these food products must contain a certain
required number of collected products from the atmosphere in order to unlock

them for free for your real-world and nearby grocery store. This means, for
example, that you have collected a required number of digital milk cartons in the
digital atmosphere. Once you have collected the number, you will receive a QR
code that can be used to order free items in the real world, in the store or online.
Redeem the QR code to get one or more cartons of milk for free by playing
with FlyCot in the app.

No. 1015 Zupermen

You have to bring a character called "Zupermen" into the digital atmosphere
with a sparrow slingshot. Once you have brought him into the atmosphere you
now have to collect hearts in different colors and shapes in the atmosphere.
Control him as long as he has a boost. With a soft, medium, touch you give
him a new boost to activate his drive. Your boost indicator grows steadily as
you collect more hearts in different colors and shapes. Once you have collected

a number of the required hearts, a Love Radar opens on which singles want to be
rescued or met. Every single in your area has a certain number of hearts that

must be collected in order to get in touch with the single, so earn a certain number
of hearts to unlock singles and have them displayed in your area. Once you have
collected a certain number of hearts, you can select the female single on the Love
Radar and communicate with him using text, voice, images, video exchange
and hope for the future to build a relationship with him in the real world.

No. 1016 PumaDieselMove

No. 1 In these new hardware products, a smartwatch called "Diesel", a head in ear headset called "move" and the MP3 player Puma are connected and interact together to handle information

No. 2 The interaction in function:
1. By voice command through the headphones, you can control the Smartwatch and your Mp3 player Puma with the headphones
2. The smartwatch,,Diesel'' can provide you with optimal well-being for your physical condition if you transmit enough information from the real world to the smartwatch via,,move" headphones

3. Using a smartwatch, Diesel, you can control your Puma MP3 player and find and control the right music for walking
No. 4 With the smartwatch "Diesel" you can use a radar to reflect the following scenario, which means that you can find the right products, for example in your grocery store, that suit your well-being and other users from the network who are in your area or surroundings could help you to find these products or to engage in a duel with them during walking. In the walking duel it is about finding digital beings or creatures in the real world and digitizing or recording them with the smartwatch, caring for them like Tamagotchis and, after development, letting the people wearing the smartwatch compete against each other in real-time duels in battle mode. You can also use the radar to activate a dating function, which means that singles in the vicinity or surrounding area are shown who are running the same number of kilometers as you and you can start a communication with them via match, i.e. after they have run the same number of steps, i.e. via voice or text via Smartwatch LTE Function No. 5 You can exchange your physical well-being with the users of the network and view it in live radar and get examples in mode and transfer it to your Smartwatch as a training program and practice it and provide live feedback about the program to the network in order to optimize and better organize your daily routine.

No. 1017 Stargate

No. 1 You have to collect gates in the real world with your smartphone and your step length, which is needed to find these gates, is recorded in the Stargate program

No. 2 If you have collected enough gates, call a specific number of the breakfast television, if you have registered there, they hope for a call back in the morning

No. 3 If you get a call from breakfast TV in the morning, the game starts. You lead a dinosaur through a jungle on the TV and in your app using instructions on your smartphone via voice function. You use the steps you have collected to lead the Dino Plus through the jungle before it opens its gates. You collect the money on the way to the goal before it stops and in the morning for breakfast you collect a nice cash bonus from your favorite channel that could be involved in the future.

No. 4 The player and the breakfast television can also agree on winning products, which means that you collect digital food with your dinosaur and hope to fill your shopping basket. After the game is over, you will receive QR codes for the food products or for your filled digital shopping basket. With the QR code, you go to a shop in your area or neighborhood, for example, and redeem the QR code, and in return you will receive the food products you have collected from the game.

No. 5 As a thank you, you will also receive a purchase receipt with a lottery number on it that you can redeem to play regular lottery online.

No. 1018 VuzelGoZiel

You have to try to control a character called "vuzel" in a digital house domicile using voices. The task is to use vuzel to inspect all of the digital products that are being offered for sale by the community there. This means that a viewer is called and vuzel is directed to a product. vuzel is then asked a question and they have to answer it over the phone, otherwise the auction price increases drastically to the price of the product. If they answer the question correctly, the price that vuzel is holding in his hand or is near the product that was offered for sale by the community is reduced. You, as the selected viewer, have to try to answer the questions about the product correctly with vuzel in order to change the price variation. At the moment, other strangers who have registered for the game are bidding on the products. The faster vuzel answers the questions, the more opportunities there are for price reductions in the house auction domicile. The aim of vuzel is to reduce the prices for products that interact with viewers. So that viewers bidding on auctions can get a bargain like eBay in the future. The digital home where vuzel is located is offered every week in a different building and in a different country, where vuzel is active and makes its moves with active viewers. In addition, not only questions about the product are asked, but also knowledge questions from the various subject areas of this world are conveyed to the viewer so that he also gets something to learn. The viewers bidding on auctions are happy about every correctly answered question with the right answer to the product or subject area. The price is hot and the price segment drops in price for each correctly answered question from the viewer who uses the vuzel.

controls.

No.1019 MarchiGo

You call a breakfast studio on television in the morning. Once activated,
you can use your voice to control the character "March" through the television
using your phone's voice. You overcome barriers using voice control by giving
voice directions, left, right, up, down, and guide the character March through
the labyrinth, which looks like a brain, and collect call coins for the Love
Radar, which is only activated when you have collected enough coins in the
labyrinth. Once the required coins have been collected, a Love Radar appears
on the television after the game has ended. This Love Radar contains other
players who have previously played the same game. Choose one and try to
collect certain points with him in the game's multiplayer mode the next morning.
These points are then assigned to a ranking list. At the end of the month, your
team, which you founded previously and which has collected the most points,
receives a sum of money, which is divided equally between the two team members.

No. 1020 Swalf

In this game, you fly with Alf on a swan called "Swalf" around a ,,
hot wire. You have to control the height and depth of the swan
using one tap, double tap, triple tap and quad tap. Each tap
accelerates the flying swan around the hot wire. You also have to
move enemies on the hot wire individually using Alf and his apples
to fire at them and neutralize them so that they don't get in your
way. These enemies also shoot different balls at you, be it a
fireball, ice ball, wind ball, water ball. Each of these balls can
individually change their swan called "Swalf" when it hits it. Try to
cross the hot wire within the given time, which keeps increasing
in different ways until the time runs out. When the time runs out, a
new player is randomly activated from that point using the game's
app and must continue to push the swan through the hot wire. In
battle mode, federal states from Germany and the USA compete
against each other, for example Hesse against Texas seen as
teams.

The longer the distance covered with swalf, the higher the profit.
Each meter is considered to be digital money, for example in
this case, one euro or one dollar per meter or mile. The person
who can make swalf fly around the hot wire the longest and
achieves the most meters or miles wins the pot of digital money.

No.1021 CryptoCat

In this new crypto currency, in order to make a digital purchase with the crypto currency Crypto Cat, you must first complete a certain distance of jogging and pushups, measured in weight training with your smartphone. This means, for example, that you have to run 3km in a certain time and then do a certain number of pushups, and collect digital coin points along the route while running, see your digital smartwatch, in order to make a digital purchase or currency exchange. In addition, you must first register with a facial adornment and ID and health data comparison in order to participate in the above-mentioned principle. To do this, you must have a real cat with a digital collar that collects the same number of kilometers outside for the distance you have run, so that the exchange transaction from Crypto Cat to dollars or euros can take place. In addition, the cat must collect the same number of points with its digital collar that it collected as digital points while jogging on the individual route in the real world.

No. 1022 Zupergirl

You control a character called "Zupergirl". You hurl her into the atmosphere and try to gain momentum with touch and tap in order to collect letters in the atmosphere. For each letter collected you receive a boost of energy, which you use to push on to the next letter. You have to find the required word on the display board in the atmosphere and collect it. When you have collected the word, the Reality Game argument is activated. This works when you have collected enough steps in the real world to unlock a new atmosphere with letters. Once you have unlocked the new atmosphere, a love radar opens, depending on which words you have collected. In this radar, names are unlocked, with which you can unlock a picture of the single once you have finished collecting the letters of the single's name. In the new level you have to collect letters again in order to get into the argument reality game, to chase the required number of steps specified by the single in a certain time, in order to unlock communication with the single in the love radar, in order to talk to him in pause mode. The aim is to unlock all the atmospheres and open several singles from the vicinity and the surrounding area and ultimately open the love radar completely in order to have more chances of communication. Or you can just play the game for fun and become the queen of the points ranking at the end of the month, because each letter gives you points for your points collection.

No. 1023 CritterWalz

You control one character for each enemy you defeat, with your weapon the character splits and you get a second one and so on... try until you have 300 characters and these turn into a ball and use the ball roller to try to crush the incoming masses. You guide the ball through narrow passages and break through barriers, as well as crowds of enemy units until the ball dissolves again. The ball roller can be formed again if you can multiply all 300 characters. Try to use your characters to destroy all enemies running towards you and turn into the ball roller. The game is timed, you have to form a certain number of characters so that you can constantly keep yourself at bay against the enemies. While you are controlling the ball roller you can also collect various and individual weapon systems and use and activate them for your characters later. You also have to use the ball roller to cover a certain distance and destroy certain enemy units in order to gain new paths for further destruction. If you have not managed to defeat all the enemies that appear with the ball roller, you must activate your ball roller again from the first to the three hundredth character in order to use it to crush the difficult enemies and units and to unlock new ways of playing with the ball roller.

No. 1024 MohanClick

You buy an LED light bar with sound support. Each of these light points can be assigned to a note. This means that you can click on one of the LEDs in your app and then use soft, medium or hard touch to hear an instrumental sound on each individual LED. In this way you try to simulate a piano, for example, or a sequence that appears individually. By clicking on the different LEDs, different sounds can be heard that can create a rhythm. You can save your rhythm and make it available to others, or receive a rhythm from other players around the world that you can play against the clock to earn points in battle mode. The person who composes the song or rhythm correctly within the time limit and collects more points wins the battle. Professionals can also simulate an entire opera in this way and learn how to work better with instrumental sounds and test this digitally at home.

No. 1025 BlackDog

No. 1 You control a dog called "BlackDog" and in this auto run automatic game you try to collect enough points to transform the dog into individual and different colors, because each new color obtained through the transformation brings new abilities, for example the color blue transforms the dog into a water dog, red into a fire dog, yellow into a greyhound, green into a flying fox and there are several different types that can still be unlocked. After the transformation into the blue dog, for example, the dog can get through water passages better, the red dog can get through flame passages better and the yellow dog can get through wind passages and the green dog can get through flying passages. Depending on the exact points collected, the ability can be activated for the individual passages that appear in order to better get over the path or to better cross the section of the route. After collecting the points, you activate the ability for the appropriate passage and cross the paths and the specific route shape until the route guide changes back and your ability display empties. Barriers and obstacles are also your opponents, as are other running dogs from the online network who can compete against you. Try to get into the top 5 places to register for the next route and unlock it. The routes are also generated from Google Maps and correspond to your street district that must be run. You set a time flag after passing the run and wait until you can improve new areas with your time run in order to fill the map of your district with your percentage wins and thus show that you currently rule this area. Other BlackDogs can try to break your time in their street district in order to position their flag there and take the area away from you. The person who sets the most street districts and flags in a certain time wins the time mode or defeats the other BlackDogs in real time clashes and grabs the best positions in the game.

No. 1026 Atomballs

You catapult a ball into the atmosphere and try to hit it with another ball that
is in the atmosphere, like in billiards, knock it off and then hit the next ball, which
in turn hits the next one. With a soft, medium or hard touch on the ball you can
give the ball extra momentum so that it doesn't come to a stop. Try to create a
combination of balls to continue the sequence. At the end of the atmosphere
there is a black hole that takes the ball to the next round, i.e. to the next
atmosphere. The aim is to unlock all the atmospheres and ultimately guide the
balls through the atmospheres. Each atmosphere has different adversities and
settings. Pay attention to the gravity and barriers and obstacles such as stars,
asteroids, comets, and wind or dust clouds that prevent you from getting the
balls to your target at a faster speed or, in combination, from guiding them to the
next ball. You get points for every connection to the next ball you hit. You need
these to unlock the black hole at the end of the atmosphere to lead to the next
atmosphere. Online players can also join in and, from the new atmosphere,
continue to transport and guide the ball to the next one. The switch promises a
change in the game and makes the multiplayer game complete. The players
are randomly activated and called on by the app to continue the game. Teams can
be formed and a bet can be made based on the distance as to which team can
maintain the connection to the balls for the longest.

No. 1027 SpaceRun

You have to control a small miniature spaceship on your smartwatch and try
to maneuver it through the galaxy route using taps and swipes. The small
display makes playing difficult, but the controls are still very simple. With a tap,
the spaceship turns to the left, with a double tap, to the right, with a swipe
from bottom to top, the miniature spaceship accelerates to a faster speed that
is required to continue the route in the galaxy. Like in a navigation view on a
smartphone, you have to use the tap function and swipe function at the right
moment to fly the route correctly. You also collect digital hearts and, with a
certain number of hearts, open up a battle radar that is displayed via GPS and
shows other users for the battle. You collect enough hearts and activate this battle
radar and select an individual opponent who is suggested to you or chosen by you
yourself. If you beat your opponent in the battle, you get points and can activate
and unlock new routes on the smartwatch in the future to continue playing the
game.

No. 1028 pillar

To get a boom you need to do the following with your smartphone: you need to follow the arrow directions that are shown on the display, either left, right, up or down. Swipe along the arrow, tap the arrow directions with soft, medium, hard touch, soft for small arrows, medium for medium and hard for long arrow directions. The arrow directions also rotate after a while, so you need to wait for the direction position and then tap the arrow with soft, medium, hard touch and then swipe away. In return, these arrows will appear on another smartphone and according to the principle mentioned above you have to move these appearing arrows away from the display. The arrow directions also have different shapes and sizes and, as a transparent arrow direction, they have to be assigned a suitable color by double tapping.

So you tap on the direction of the arrow and a color appears. The frame tells you how long you have to tap to get the right color. Once you have selected the right color, you can continue touching and swiping as described above. The aim is to move as many arrow directions off the display as possible within the time limit to trigger a boom. After the boom, the arrow directions disappear and first circles, then triangles, and later squares appear in the same principle as described above. Try to remove these from the display to get points. Once you have received a certain number of points, click on the boom button and the display will be completely cleared until you get to the next more difficult level. The symbols are transferred to and from the other smartphone to other smartphones until one can completely clear their display and get to the next level.

No. 1029 ReclameImKopf

In this app you have to try to create advertisements, which means you access a video, text, music and image library in the database and try to use the images, text, music and videos and the AI to develop a suitable advertisement on any topic. The app helps you with its own AI, which accesses existing advertising media from the Internet and can provide you with examples that you can base your work on. In addition, you can work on an advertisement in live mode with up to 4 users from the community and everyone can contribute their ideas and see the advertisement live in editing mode and help design it live. As with TikTok, you can add effects and animations to the videos, which are similar to Hollywood and can be accessed as an option in various available categories. Once you have created an advertisement on a topic using AI and community support, you can now finish it and upload it to the network. Various companies from a wide range of industries can now get inspiration on the network on the topics and if an advertisement is well received, the company can contact the creators and buy this advertisement with the option of implementing their corporate identity and having the creator modify it as desired. This network is intended to encourage creativity and bring in ideas in order to showcase products perfectly and correctly, ultimately with the advertisements that were created in this network.

No.1030 ThenView

You use the "Then" plugin to apply it to Internet texts. This means that you click on the plugin and a topic area appears as a circle selection option. Click on your topic area and "Then" searches the Internet for topics and searches all texts that could match your topic. If a text has been found, the topic can be summarized as soft, medium, hard and the highlight is that the AI technology from "Then" generates suitable images for the summaries. You can save these images in your 360-degree digital museum "View" and by clicking on the images you can immediately call up the information that you previously received on your topic summarized on the Internet. You can exchange your images with other users to obtain new information or visit other museums of community members and find out more. You can link the collected images with those of other community members and develop a logical story from them, because the AI behind the images recognizes the meaning and the topic as well as the content that fits together and links several images together and creates a logical story from information and compares this in real time with current information on the Internet, as well as news services, in order to implement current events in the story and the information.

You can start a search in the museum using voice commands and use voice to search for the collected information in your museum and receive results in the form of images, text responses or voice notes or small gif animations or videos.

No. 1031 HawkFish

In this game you have to try to fill buckets of water from the waterfall and bring them to the pond so that there is enough water. This water in the pond is needed to protect fish that want to jump out, because if there is little water in the pond the eagle can see them and catch them from the air. Try to constantly fill the pond with water to protect the fish that do not want to be seen, because the eagle chases them from the air. Use the waterfall and catch different sized buckets from the air to get more efficiency and volume when you fill them up at the waterfall.

Bring them back to the pond as quickly as possible and fill the pond with water from the waterfall using the buckets you caught. You win the game when you have filled the pond with a certain amount of water. You lose the game when the eagle, controlled by another smartphone player, has caught your entire stock of fish from the air. The game is timed and points-based. For every fish that is caught, the other smartphone player gets points which they can redeem to unlock multiple eagles at the same time and use them to catch and attack multiple fish at the same time. When the time runs out and you have filled a certain amount of water in the pond and the eagle player has not caught all the fish, you win the multiplayer game.

No. 1032 TurnAway

You have to build a digital village. You have a certain amount of time to collect the raw materials you need in the jungle. Once you have built your village, you now have to use your own smartphone to find soldiers in the real world and integrate them into the game so that they can protect your village. So find them in your area and carefully select the soldiers you want to integrate into the game to protect your village from an attack by another player.

Meanwhile, you can also use the radar to see which villages are near you or in the surrounding area and which ones you could attack right now. However, you need energy from a distance of one kilometer to visit these villages and launch the attack, so go with your smartphone and the app and collect real kilometers you have run to use them to attack other villages. You must also take into account that you also have to return with your soldiers, so calculate well and precisely. Protect your village and launch attacks on other villages using the village radar and win the battle with your soldiers to take over villages or gain raw materials or monetary units in order to stabilize your village after you return. If you do not manage to return after the attack with your soldiers, they will disappear back into the real world and must be recorded again at their individual location and must be found again and integrated into the game.

No. 1033 Ayklos

In this game you have to try to get the player called "Akylos" to the right fields in the best Monopoly style in order to get the character to accelerate. With every dice roll you set him in motion, which means that you control the player, for example if you roll a 6 and move him 6 fields forward on the game board. Each field has a certain number of speeds and the dice are randomly rolled. There are also special fields with enemies, so you have to get to the weapon and ammunition fields in order to defend yourself against these enemy fields. Otherwise you jump back several fields or reduce your speed. You also have to be the fastest on the game board to complete the round by rolling the dice in order to receive a speed bonus at the end of the game board. The aim is to reach a predetermined kilometer length with your digital games and not lose to the enemies with your energy, otherwise the game is considered a failure. Up to 6 players take part in this game and try to reach the set kilometers, which are counted as round meters. Be faster than your opponents and, through luck and chance or targeted enemy destruction, increase the speed of your own player in this round-based digital board game. There are also special bonus fields that help you improve your skills to optimize your player so that they can better fight the enemies if they get to the enemy fields. There are also bonus fields that can increase or decrease your speed, or move you forward or back several fields. The set distance is determined by the Zufala carousel at the beginning of the game and the community of players follows this.

So try to be the fastest player on the Digital Game Board to unlock new game boards or compete against other players online.

No. 1034 RahRing

The digital ring called "Rah" is still in development, but can be used as a replacement for the conventional remote control, which means you control it with a finger gyroscope and sensors to switch channels. You can do this by moving your finger up to switch next and down to switch back and using a soft, medium touch on the ring to switch between channels at random. The ring also has Bluetooth and can control the TV system and navigate the TV system using the sensors. If the TV has a digital recording function, you can also make short recordings of the channel and transfer them to the ring and save them in it. For example, if you are at a friend's house, you can transfer this digital recording from the ring to their TV and have it displayed. The ring also records health data that can then be streamed to the TV to check how your health is at the moment. This data can then be sent to the doctor via television screen so that an analysis can be carried out. The Ring+ also has a built-in projector function to display and play back multimedia data that is stored on it.

It also serves as a microphone and can be used as a voice command function to control the television or as a normal microphone.

You can also learn languages with the ring, which means that you can speak a word into the ring and it can translate the word using the microphone or show it translated on the TV. You can also record voice messages and have them spoken out using the ring. The Voodoo function is used to visually display a projection that you can use when you are called, so you can communicate and see the person as a visual representation in order to make contact with them, aka video call.

No. 1035 Abruzel

In this app, Abruzel, you run a digital bakery. In short, you put together your baked goods online using a world map, where you choose places in the world and select the ingredients from these regions, disguised as emojis, and add them to the respective dough, which also comes from different regions. For example, here we create a grain roll with dough from Germany and additional ingredients from Poland and grains from Ukraine. Once you have put this together, you can pass it on to your real bakery in real life, the "Abruzel Bakery", as an order and pick it up fresh on the desired day or arrange another time for collection. In addition, in the community function you can put together baked goods live with other users of this app in real time according to the above principle and, after consumption, give your review of this combination in the app via feedback in order to declare a scale and guidelines for other consumers of the taste. You can also create your own baked goods from all over the world and have them delivered to your home and enjoy them. You will also be offered the appropriate side dishes, such as cheese, butter or salami, for the baked goods, which you can order with them.

No. 1036 Fudgeng

In this clever football manager, randomly selected community members of the app choose their team players from a map from different regions to form a unit. The team consists of 6 players and each player has a skill that is better than the other, conditionally selected from their region. In return, the other community team also chooses their team. Once both teams have chosen their teams after the short time has elapsed, the comic-like football game starts in battle mode. The special thing is that after each goal, a skill is taken from the player and can be used to their advantage, which makes the entire football game more difficult for the opponent. In addition, after several goals, the opponents give them a player or, to put it another way, the team receives an additional player from the opposing team for a short period of time. The aim is to win the comic-like football game with the most goals after the time has elapsed and to challenge and defeat other teams offered in real time from the online ranking list. At the end of the month, when the first three winners have been determined and have collected the most points, these teams receive a QR shopping voucher for your local grocery store to redeem for a free purchase. The special thing about the purchase is that in real life, within a specified time, you have to try to put as many products in your shopping cart and go to the checkout within the specified time to have them scanned in order to receive them for free.

No. 1037 SuperFang

Using only a magic flashlight as a tool, you have to find
various hidden rabbits of different sizes and colors in the dark
labyrinth level design. Use the magic flashlight to illuminate these
rabbits individually in the correct color and then catch them using
a digital net, played like a sparrow slingshot. For each rabbit you
catch, you naturally get points. If you have collected enough points,
activate the function to hide these rabbits in a new mask in the dark
level design. Once you have done that, you can now try to play the
above principle on a different smartphone. It continues like this
until more players are activated and the game becomes a team
massive multiplayer game. The aim is to link up with other users of
the game to form a team and beat other teams formed by points.

No.1038 VollesRohr

No. 1 To activate the game and unlock the track for this racer, you must catch a very fast mouse running in all directions on the display with a digital tube controlled by your finger. Once you have done this, the track starts, which generates a system of tracks in a tube system according to the previously played rhythm of the paths in relation to catching the mouse. You start the game by pushing and try to drive your ball to the colored areas in the tube system of the track in order to achieve a higher speed level. The game is timed, try to drive the track in the required time and catch up with the mouse that started ahead. After you have caught up with the mouse and reached the goal, other players of this game can now generate tracks for them and challenge them on their or their track in ghost time mode. The best ranked players receive additional new balls with special functions and abilities to avoid the more difficult obstacles and barriers in the game in the future. Step on the gas and become the best in multiplayer mode, where you compete against the best ranked players in the region in battle mode to become the best player in the game VollesRohr. As a gift, the best player will receive an autographed, individually selected ball sent home by your favorite artist from the sports or entertainment scene.

No. 1039 Sorcerer's Apprentice

You have to use a digital character called "SourceKid" as you know it to guide the constantly changing number matrix into the correct required mathematical results that are sought on the display board. This means that you look at the number rows and activate the numbers plus a mathematical symbol, whether addition, subtraction, multiplication, division, using a soft, medium or hard touch as a selection circle, and connect the number with another number to achieve the required solution as a result on the display board in order to reduce the matrix and shorten it into its number rows. The game can be played in multiplayer mode, up to 3 players at the same time can mathematically link numbers with touch in order to make the number rows that appear disappear. The aim is to make the matrix disappear from the display quickly, either together or alone, as the game runs for a certain amount of time. For each correct solution you receive plus or minus points, if you touch or define the solution incorrectly, you receive a point plus or minus point.

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No. 1040 Sorcerer

In the future, every screenshot taken on the new smartphone of the future and forwarded will have important information attached to the image through AI Internet search integration, for example about the person in the image, information about the product, environmental information, and much more information that is attached to your messenger and can be displayed in topic areas in terms of importance under the image using the plus button in the respective messenger. If you receive a screenshot image, click on the plus icon in the image in your messenger and view the most important informative information about the image. You can now save this information in your messenger or send it to a database or inform your friends about this information. A lot of information about screenshot images is now collected in the database and is available for searching with the screensearch plugin. The sorcerer plugin compares search terms on the Internet and those in the database and thus displays alternative information about your search term as a category with a collection of topics in a digital magazine. The magazine can be exchanged and expanded with sorcerer users and streamed to televisions.

No. 1041 Obelix

On the smartphone display you will see several obelisks, each obelisk is a user of the Obelix network and the app, click on several obelisks and you will be asked to look into the face camera, in real time the obelisks you click on are the ones that are supposed to represent users of the app, and are asked to do the same at the same time. This means that several people's faces are scanned simultaneously and in parallel in the Obelix app and with the help of AI these faces are connected to create a new digital face.

Vector points now appear on this face, 49 in total. These are then viewed by other users from the network and can be distorted live to create a new face. Numbers can also be placed in the vector point positions, these are lottery numbers 6 out of 49. You can order this digitally created face as a mask and the corresponding selection of clothing for Halloween and Mardi Gras or other occasions and share the joy of your party with other users from the Obelix network if you are lucky and win the lottery with the help of the network.

No. 1042 Ginzengh

They have to try to use computer technology supported by AI to scan the veins and arteries of your body and transfer them into a 3D model. If that is possible and they can generate the 3D model, then they can simulate chemical compounds in the veins and arteries in order to theoretically arrive at new chain reactions.

Once they have enabled possible and individual chemical chain reactions, they examine them in a 3D microscope and draw a conclusion from them and extract the useful information, for example to chemically support the ginseng plant with a new molecule that is tailored to it and from this they create a Ginseng+ plant and extract organic medicinal extracts from it that are tailored to your body in liquid and tablet form. The aim is to optimize the ginseng plant and optimize other organic medicinal plants in nature in order to develop friendly and beneficial medicines for your well-being in the future.

No. 1043 Pokorn

In this game you have to try to control a chicken whose job it is to run across different individual areas that light up on the display of your smartphone. Different grains are scattered around on each colored area. First collect the small, medium and large grains on each area and then use the chicken to lay an egg on this area. This egg must then be collected from the area by another player who is controlling a wolf until the time runs out and the egg explodes and the colored area is assigned to the chicken. The wolf must first collect energy icons in order to move faster. When the wolf actually gets to the egg, the other player must eat the egg at the right time until it explodes. If the wolf eats the egg, the area will then change color for the wolf. The aim of this game is to activate the most colored areas for yourself in order to leave the game as the winner at the end of the entire time or area ratio and wait for new players.

No. 1044 ShotAhoi

In this game, seen from the ego perspective, you have to hit individual, different moving tubes with a shout gun and armed with balls of different sizes, shapes and colors. If you hit a ball or several balls in the various moving tube systems, the balls will appear on another screen of the additional player from different directions of the display. Now the other player has to drag or swipe these balls in the correct direction of the display into blank fields in order to free the display of the incoming balls. The aim is for the first player to hit all the balls in the tubes and for his team colleague to remove all the incoming balls from the smartphone display. You get points for this. The more points you get and a certain number of points is achieved, the chance you get to compete against the other online users of the network in team battle mode to duel and unlock new levels.

No. 1045 BrighterDays

You click on a current temperature icon in the app, a digital selection circle with about 8 words appears, corresponding to the temperature these words are intended to search the Internet for multimedia things that can increase your well-being and make you think better if you consider looking at these multimedia things, be it videos, texts, images, music, posts from social networks and websites.

These multimedia items are tailored to you and after consumption you get a better feeling of well-being to start the day or to stay up to date with today's information in real time while using the app. You are given food suggestions and shown when and which food you should consume at the right temperature plus the option to stick to them and to search for feedback in the app network and compare it together and practice it in real situations. The reviews can be viewed on a scale by users in the app and from this your individual temperature information circle can be supplemented with new words that could suit your information consumption today, tomorrow or at the right time. The natural temperature changes daily and in real time and you receive new circle selection words to meet your need for well-being consumption of information on the Internet and to stay up to date. Choose one of the 8 suggested words in the circle selection process after clicking on the temperature icon and you will be redirected to the next optimized screen where you will find your multimedia content that will keep you busy at your time and will provide informative support in the future.

Exchange the mask with other users from the network and look at other masks to see a new scenario of information.

No. 1046 Trizoplin

In this game you have to try to jump from one digital trampoline to the next one in order to hop back to the next one in the next step. You have to reach a certain height and speed in order to land on the next trampoline and continue jumping from there. The aim is to master a certain distance and number of trampolines. While you are jumping in the air to the next trampoline, height bars are installed in the air which prevent you from getting to the next one. Pay attention to your exact height and jump at the right time and guide the character that you have previously created in the air on the right path to the next trampoline. You also have to pay attention to which colour trampoline you land on, as their individual colours give you certain abilities, for example a longer jump, better jumping power or time-delayed steering of the character.

Reach the required number of trampolines and also the required distance in kilometers to get to the next level or to battle with other users in the game in battle mode to see who will be the better jumper in this game in the future.

No. 1047 PreisBaron

In this app, the entire population, depending on the country, wishes to position a product on the market at a desired price from a wide variety of suppliers from different countries and areas of industry after consultation in the PreisBaron community. With loyalty and respect for the population, the companies put this

product on the market for sale at the desired price in the PreisBaron app for a short time. The offer price is calculated based on the kilometers collected by the population, depending on the country, which means that if the population wants to take part in this app, they must provide proof of how many kilometers they have covered in total in a month, for example. The price varies depending on the country, and the companies look at how the movement of the population can be calculated in relation to the price. In short, it is also a competition game all over the world where it is seen which people are the most involved in getting moving, the data is measured using the app, i.e. real kilometers run with their own smartphone or smartwatch device. The price of the desired product falls rapidly when one nation competes against another. For example, if Germany wins against Poland in the competition of kilometers to be run per person, Germany will be offered the desired product for purchase at the desired price as long as the time of the offer expires.

No. 1048 BorderHole

In this game, you and your players must try to make your opponent's smartphone display glow white with your game. This is done by touching the different corners of your display with soft, medium and hard touch. As a result, small, medium and large balls appear from the corners of the opponent's screen. The opponent must try to turn these into holes using Swype. He swipes the different balls and drags them into the holes that suddenly appear on his screen. For each ball hit in the hole, a ball appears for the first player. The first player must move the ball out of the display in the correct required direction, i.e. using the touch and Swype functions. The aim is to make all the balls disappear for both players and to clear the display. For each incorrectly placed ball, i.e. for the opponent who hits it into the hole and for the first player who hits it in the direction of the display, time is deducted and additional balls appear on the player's display, which in turn disrupts the game and makes the game immensely more difficult in the future.

No. 1049 Bittersweet

In this dating app, you have to try to get to know a single person. To do this, you first have to activate the Love Radar, which shows you singles in your area and surroundings. To activate the Love Radar, you have to have covered a real distance of kilometers in the real world. Once you have activated it, singles appear in the Love Radar with a circle symbol and their face. Each of these singles has set a certain block in order to establish communication with them. You can only communicate with them once you deactivate the block. The block consists of individual distances and kilometers set by the single person, which must first be covered in the real world in order to deactivate the block to the single person. Once you have chosen a single person you like, you first have to deactivate the block in order to make contact with them. If the block is deactivated, you can send a short 140-line message. To continue communicating with the single in a multimedia way, you must find digital hearts that the single has hidden in the digital folder in the real world using your smartphone, integrate them into the app and send them to the single as proof in order to unlock further communication channels so that communication with him can take place. The hearts are only hidden by the single for a certain period of time, so use your time and go on a temporal search. Once you have sent the hearts to the single as proof, multimedia communication can begin, i.e. with the exchange of images, texts and videos.

The hunt for the digital hearts can be used as a betting function by other players from the dating app. If, for example, they manage to collect the hidden digital hearts in the required time, then the person who bet that they won't manage it loses and loses their bet and thus the money they have put in. The odds are created individually by the dating app and the bets are placed personally by the players of the dating app.

No. 1050 HandJob

In this game, you must try to touch several digital palms of different shapes and sizes to each other on the smartphone display in the same shape and size. Once you have put together a palm that looks the same, a new mask will appear on the display and you must now try to use the palm of your hand to imitate a piano situation in a song. This means that piano stones will appear on the digital piano, which you must operate with soft, medium and hard touch, and set the right sound with the pressure of your palm and play the song completely correctly.

Once you have completed the song, you now select a new palm and are given a new task, namely to imitate a new song. In the time limit, try to imitate all the songs with the individual palms to get to the next level or battle with another online player to get the most points.

No. 1051 ZamWalle

In this game you must try to build a bridge wall to keep opposing enemies away from your village.
You start with a normal bridge wall and position your defense systems on this bridge wall, which are available at the beginning of the game. Each defense system has different options for holding back enemies and special weapons on board. Your job is to protect the bridge wall so that it does not collapse.
For each opponent or enemy destroyed, you get individual points. With these points, you can continue to build up your village after the defense and erect special buildings in order to research and invent individual defense systems. In defense mode, try to control the systems yourself and maneuver them in the first person or bird's eye view to bring the approaching enemies to a standstill and drive them away. You can also position soldiers in front of the bridge wall and place them strategically to defend against the next attacks.

Collect points after each defended attack to further expand your village with military techniques in order to develop better protection mechanisms, because each attack from the enemy will become significantly more powerful. Once you have finally completed your village and built the necessary buildings that you need to counterattack, you gradually create an army that you can use to launch a counterattack in the attack cycle.

Maneuver your army bit by bit towards the enemy bridge wall and its village and position your army strategically to enable a positive attack. The aim is to penetrate the enemy village and free the princess of your village and bring her back to her village. Once you have freed your princess and managed to get her on her way home to her village, you must wait a while until it is activated. When this time has expired, you will be given an extraordinary army to attack with, which you can then advance into other areas to free other princesses and use the conquered locations to expand your army from there and from there advance your army to distant targets to attack new bridge walls and new villages and free the other princesses and bring them back to their main location.

The aim is to free the required princesses on the map from the opposing villages and bring them back. If you have freed the required princesses and brought them back, you win the game. If you do not manage to bring the princesses back within the time limit, you lose the game or if your village is completely destroyed.

No.1052 PlantLaws

In this game, you must try, in the best ego perspective manner, to push back and destroy various enemies that are trying to destroy you in the level. You are armed with new plant weapon systems and can turn any specific enemy into a flower or plant with your weapon with a targeted hit and then take this plant or flower back as ammunition and use it for your individual weapons. The aim is to free a certain percentage of the area from enemies and to build checkpoint huts there for the future.

The aim is to clear the map of mutants and to take over a certain percentage of their area. The game is timed and the mutants come at you from all directions. To unlock special weapons, you must find them in the real world and import them into the game in order to destroy certain mutants. Some mutants can only be turned into plants and flowers with the special functions of the weapons you have collected from the real world, through targeted hits and energy reduction. You can then recapture these plants as ammunition when they have grown in order to keep your stock positive. Clear the required areas of mutants and let the dead grow into plants and flowers so that you can later take them back in as ammunition. Make sure that these plants do not wither; be quick and build huts as checkpoints in the cleared areas to store the plants and flowers there. If you have killed enough mutants and turned them into plants, you can also exchange them for points and have a second player develop the hut at the checkpoint in exchange for points in order to be able to protect the area in the switch circuit to the other player at any time.

No. 1053 ZoNewRok

You must try to rebuild the city of New York in this massive multiplayer construction simulation game. This happens when all players run real kilometers or miles in the required time in the real world and the required distance. The more kilometers the players collect, the faster the city grows. In Battle Mode, other cities in the USA also try to build themselves according to the same principle.

This time, however, the other players use the routes of other cities, which they must walk on their digital map, which means that the routes of Los Angeles are given to the New Yorkers and the routes of the New York players are given to the Los Angeles players. The person who builds their city first in the massive walk game wins the battle and gets the city as a winning trophy in their trophy collection. You can then use your won city with other capitals of the world. If you win a percentage of cities, selected players will be provided with free flight tickets for the won cities as real flights.

No. 1054 DragonHit

In this game, you must try to use a sparrow slingshot to transport certain digital vegetable products into the mouth of a dragon, which moves in individual directions on the smartphone display. First, try to catch the types of vegetables you are looking for on the display board using a digital catching glove, then integrate them into the sparrow slingshot and hurl them into the mouth of the dragon.

For each hit, the dragon generates dragon eggs on another smartphone from various directions on the display, which the other smartphone player must bring together to form a large egg. To generate a new dragon on another smartphone, drag as many eggs as possible so that the large egg is generated and a new dragon can hatch from it. The aim is to generate a lot of dragons, which other players in the game can then activate on their smartphones. Another aim of the players is to transform all the vegetables into the dragons' mouths so that they disappear from the display and the game ends, and another dragon with vegetables is activated by the other user from the game on their smartphone to transform all the vegetables there.

No. 1055 Starlight

Here, you have to try to draw light lines in this game using the finger touch function, soft for gentle lines, hard for large light rays, and use   , medium for medium drag and drop to pick them up and send them back to the stars and hit certain colored stars of different sizes with the captured light rays in order to unlock singles on the Love Radar for communication. Once you have hit a certain individual number of stars, more and more female or male singles will appear on the Love Radar, which you can then click on to get in touch with. Each single has a certain number of stars that you have to hit beforehand in order to unlock them in their area or surroundings on the Love Radar. Also, when you have made contact with the single in multiplayer mode, try to hit more stars in the time running out with the recorded, individual light rays and make them shine. If you manage to reach the required amount, you will receive gifts from the app, i.e. the game, such as a free restaurant visit in your area or the surrounding area or flowers that you can send to your single's home for free. Or other great gifts that lead to closer contact and getting closer to each other.

No. 1056 RideGhost

In this game, you have to try to beat the time of other users with
a little horse in this automatic racing game. To do this, you collect
emojis on the track. Depending on the category, these emojis give
the little horse strength and allow it to grow little by little. You also
have to cross obstacles and barriers and try to collect all the
different types of emojis that are needed to match the track,
because the track changes individually to a different style, which
means that it can be muddy, rainy, sandy, windy, dry, etc. while you
are running the track. Collect the ability emojis on the track to
adapt to the growing horse while you run and to protect yourself by
absorbing the ability emojis. In this automatic run game, there is a
given route that must be beaten in a given time by another user in
order to set the route with a flag on the map, this symbolizes your
achievement and your area, try to recolor several areas and
set your flag on these areas, i.e. distances run in a certain time.
The little horse is constantly growing and getting faster and
faster, if you collect the necessary power emojis during the run, if
you collect the wrong ones, it can lead to the horse regressing,
so it becomes smaller and slower and ultimately cannot jump
over the increasingly difficult and larger barriers and obstacles
and thus falls behind the time of the other user of the game and
you lose the run and your marked area where you had previously
set your flag. Try to win all the routes for yourself using the digital
radar in your vicinity or surroundings and become the king of the
game in your area to unlock new environments and compete with
other areas and players in the time run.

No. 1057 DoBildInYou

In this digital game, you have to click on the rotating carousel and then select a picture from the carousel. A blank picture with mathematical patterns such as circles, triangles, squares, rectangles, etc. will now appear in the blank picture. There are numbers in the mathematical shapes. You must now try to color in the blank picture using different, individual colors based on your interests and well-being within a set time, using the mathematical shapes that make up the blank picture. The feel and control paths, as well as the color philosophy that was controlled with your finger or pen, are transferred by the app to a database for each user. The AI in the program, which can be used to help with coloring, is improved from these three functions and is constantly learning through new colorings of the blank pictures. The AI learned from this will be used in the future to create a facial transformation modulator for Facebook. With this modulator, one can possibly find out which faces are suitable for forming a friendship with other faces. The modulator recognizes the facial features of yours and finds a correct match from other faces in order to achieve secure communication.

No. 1058 KatBil

You have to drive a virtual car on the motorway from Katowice, for example, to Bielsko-Biala. You have to get closer to cars of the same colour to gain speed energy. Try to avoid other cars of the same colour. If you get closer to cars of the same colour, your energy and power will be taken away from you to overtake cars of the same colour. Pay attention to your energy and power indicators, which you have gained by approaching cars of the same or similar colour, in order to overtake cars of the same colour. You can refill your power indicators at petrol stations, as the cars you overtake eat into your energy power indicator on the motorway, as explained and mentioned in the example. The aim is to cover the set distance and overtake as many cars of the same colour as possible without causing an accident. In return, you will receive time points which will show you further routes and information on how to drive your car in the radar.

No. 1059 slipper

On this poker site, you play in digital form with the real names of the superstars of the scene, who try to win against you, first in small, then medium and later large stakes. The players are to be seen as digital characters, true to the original stars, in 3D or comic-like 2,785D graphics. The special thing about it is that you can swap the faces of the poker players using a spinning carousel and randomly assign another player who doesn't look like them. For example, Bison plays against Tan against each other. During the game, the spinning carousel is operated at random time. The other faces of the other poker players are integrated into the spinning carousel. After the spin, they, Bison or Tan, are assigned a new face from the other players and the person who was assigned theirs on the spinning carousel gets theirs. This should mean more variation in the game and make the philosophy of reading poker related to each player, varying and making it more difficult. After a certain amount of time, your face will be given back to you, while you play with one that has been randomly chosen for you on a carousel for a certain period of time.

No. 1060 Nimmersat

In this digital game, you give the following instructions via voice to your 6 individual satellite dishes of various sizes and shapes, which can move in the atmosphere, right, left, up, down, diagonally, vertically as instructions to avoid comets and incoming asteroids. The aim is to avoid incoming asteroids and comets and to approach the moon bit by bit in order to use a soft, medium, hard touch laser beam in various colors to target the individual enemies that these asteroids and comets will first try to torpedo their satellite dishes in order to ultimately hit the earth. The game is timed and you have and use the winds of the atmosphere to get forward and closer to the moon (see directional applications mentioned above). If an asteroid passes the satellite dishes, it can come to Earth and destroy one of its cities; you have to stop that first. In this self-offensive game, the goal is to protect the earth from the enemies of the moon according to this principle. For each enemy hit with your laser beam, which you have previously charged by moving, you get a protective shield for your chosen city. You cannot always stop an asteroid or comet, so you try to hit as many enemies as possible in order to generate protective shields for your chosen cities.

No. 1061 Karulove

You register in this dating app, your face appears on one of the 2 carousels, one has men and the other has women in the carousels, you must have run enough kilometers in the real world beforehand to activate a rotation for your carousel, where your face is selected in parallel mode to the other carousel in relation to a female counterpart, who also had to collect kilometers beforehand in order to activate hers, so that a connection can take place depending on the kilometer strength of the rotation. For example, I spin my carousel and the counterpart also spins the carousel, namely the app, depending on the kilometers run, from the real collected proximity or environment, if your face is male, then it stops and in the other a female, then a connection between the two partners appears in connection. Now the Love Radar appears and gives you suitable places where you could meet after communication that should match your faces in order to be able to better organize non-binding real contact in the future. The location is chosen based on your face using AI and can also be selected from various options on the Love Radar after good communication.

First, take the AI's suggestion and test the location and leave feedback for the location for other singles in the love radar or app.

No. 1062 DuckNotch

In this game you have to try to place individual digital ducks in broad daylight on different areas and routes in your vicinity or surroundings. These in turn have to be found by other players in the real world, at night, in order to start the game. In the game, the ducks found are then tried to be linked to each other in real time by the players who had hidden these ducks, using a sparrow slingshot. This means that you will place an individual anchor with a weight on a flying duck on the smartphone display with the digital sparrow slingshot. The individual weight anchor causes this duck to float in the air differently and, with luck, has to come into contact with another duck so that a connection is created and these two digital ducks dissolve and you get points for this. You have to link all the ducks on the smartphone display in order to free the display of the ducks. Meanwhile, on the next day, new players place new ducks at certain different locations in the real world near or around them, making them available for other players to collect.

No. 1063 WaterFlom

They have to use their bouncy ball, played as a character, to gain momentum with Swype on a water slide and then maneuver the bouncy ball in the slide using the directions and not fall off the edge or jump out. They also tap the correct colored areas on the slide with the changing bouncy ball, which changes colors individually, to speed it up and give it more grip on the slide.

At the end, the bouncy ball must have picked up enough speed to jump over the water pool with circular rings at the end of the water slide and get onto the next water slide to continue on the course. Try to keep the bouncy ball in the water slide for as long as possible. If you can't do it any longer, another bouncy ball player will be activated on their app, who will try to guide the bouncy ball through the various water slides from the point where you didn't manage it until another player can continue surfing with the bouncy ball at a checkpoint. A team must try to master a foreign length of the course from a country in order to win a digital money bet or, if you accept the duel game, possibly lose the bet. In addition, the correct notes must be collected in the water slide that match the rhythm of the music song in order to collect points so that the bouncy ball can constantly adapt and change its colors. These notes are distributed in different ways on the water slide, partially, small, medium, or large. In addition, the collected notes must be inserted into a note system using drag and drop while you hurl the bouncy ball over the water pool in order to generate a longer flight line and height.

No. 1064 MlekoMen

In this game, you must first try to define milk spots with your finger, using soft, medium, touch and drag and drop methods, place these milk spots on the digital smartphone display, try to guide the cow in the grass maze in real time with the emerging cow and the deposited milk spots, you only have a limited volume of milk to create these milk spots that serve as navigation for the cow. Each milk spot looks different and can guide the cow in individual directions differently and randomly if you have not created the perfect directional milk spot. As you place the milk spots, the cow follows these objects and collects them in turn to refill its volume of milk. If the cow loses its orientation and runs into a barrier or comes towards an obstacle, it can happen that it tries to get angry, then it runs around the maze uncontrollably until the rage passes. The aim is to lead the cow out of the maze and to orientate itself to the goal by giving off milk spots. When you reach the goal, the cow will give you new milk for the new maze. You must then try to milk this digital cow using soft, medium or touch in order to transport enough milk for the next level. The aim is to get the cow through the maze to the goal and to rescue the cow within the required time, because when the time runs out, enemies appear in the maze, namely beavers, who will drink the milk spots away from you, thus losing the cow's targeted direction.

No. 1065 StarDeMauer

In this digital basketball game, played with digital animals as characters, you try to throw the basketball over a moving wall and into the basket behind it. The wall is simultaneously being built up by other players from the app in a memory puzzle. If another player from the app connects a memory, the wall grows steadily in all directions, making it more difficult for you and your animal character to get the basketball behind the wall into the basketball basket. If you hit the ball in the basket, the wall shrinks back and another player is activated on the smartphone after the hit and has to sink the ball. If you don't hit the ball in the basket using the swype function, the memory puzzle becomes easier for the player of the memory puzzle. You therefore have to keep getting the ball into the basket so that the memory puzzle becomes too difficult for the other player and he cannot complete the wall. The more hits you achieve with the active players, the more the wall disappears and more memory puzzles are generated for the other player. The game is won when the wall is completely dismantled and no longer visible, or when you achieve a standardized and desired number of hits within a required time, or the other player builds the memory puzzle to such an extent that the wall repeatedly blocks the animal character's throwing balls.

No. 1066 BasyActive

In this digital comic-like baseball game, you try to hit the following: the baseball is thrown at your digital finger, you swipe the baseball at the right moment, with soft, medium or hard swipe and try to hit it, at the moment the ball is hit and lands, another active player is started using the same principle, who tries to hit the baseball with his finger from the falling position. The team that is the most behind out of active players wins against the other team that tries to cover a longer distance together in the massive active multiplayer game. Teams from your region and players in your vicinity or surroundings who want to play in this betting game are shown in the radar. The competition is only considered to have started when both teams and the respective parties pay an individual money stake in advance and therefore play against each other for the bet, in this principle, on the longer distance. The team that returns the longest hit distance wins and receives the stake from the opposing team. In addition, the areas in their vicinity or surroundings and in their region are marked with a winner's flag of the team that won against the other teams' regions. After, for example, a month of play, the winner will be the one who has conquered the most areas in their vicinity or surroundings, as well as regions, with their team in this digital baseball massive multiplayer game.

The game can later be expanded to federal states and internationally. For the money won, players and their teams are offered tickets for real baseball MLB games at reduced prices, which can be purchased in the app with the winnings from the game.

No.1067 NoteThrow

In this digital basketball game with a comic-like design, you have to complete a score on the scoreboard, which means that the basketball characters with animal-like faces have to be picked up from the individual positions on the field where various notes are located, in order to complete the sequence of the recorded notes when throwing this score according to the required score system, and a song is played from this for the team that completes the score system, which destabilizes the other team and prevents them from completing their special abilities, which are available on the field as emojis with special and individual abilities, which means that you cannot use the abilities of the special emojis to their full potential and are at a disadvantage in the game. In turn, the opposing team has to complete their song in order to destabilize the opposing team. In addition, the hits are counted and the team that scores the most points per hit at the end of the song being played will win the conical digital basketball game in the future.

No. 1068 Tuned

In this digital music game you have to achieve the following: you have several
tunnels to choose from, in each individual tunnel there are hidden notes,
these notes have to be detected with a light beam and when they light up
in the tunnels, the notes have to be placed in the correct position of the light

beam using the drag and drop function and soft, medium touch, so that it
is then passed on to the next tunnel. Every correct note added to the light
beam in the correct position produces a musical note, this note is passed on
to the next light beam from the checkpoint, if this is implemented again. Your
goal is to control all the notes in the tunnels with swype the light beam and to
shine through the notes so that they are detected and can be dragged and
dropped onto the line of light beams to create a musical note. If the musical
part matches the one required, you get points, with these points you can
upgrade your laser weapon with light beam ammunition to complete the game.

No. 1069 Jakamba

You have to say the word "jakamba" into the microphone with the correct vowels and expression to activate two drums that you control with your left and right fingers using soft, medium and hard touch. This means that symbols fly towards you. You have to activate squares using soft, triangles using medium and circles using hard touch by pressing on the two drums in order to make these symbols disappear at the point when they are close enough to the drums using the individual touch described. For each individual symbol that flies in different sizes and colors, the color must also be selected at the right moment using soft, medium and hard touch and then released so that the symbol flying closer can be digitally absorbed into the drum. You get points for this, which you have to collect in order to beat an online user who has competed against you in the split screen on their smartphone. You must shout the word "jakamba" several times so that the drum does not become transparent and disappear, in order to make it visible again.

The drums also change colors and must be pressed at the correct time parallel to the color of the symbol so that it can be sucked into the drum. Once you have filled the drums with symbols, shake the smartphone and the captured symbols will appear on a new active smartphone where the game is installed, so that other users can continue playing in the same way.

No. 1069 MovinHead

In this app you have to imitate various head movements, these are tested with female singles who also imitate head movements, the facial structure matches the head movement and various personal aspects match the body shape in comparison to the single you are looking for, the carousel starts and, based on the strength of your rotation of the carousel, searches for matches that could fit these categories, as mentioned, and achieve a match, finding a special way that could bring male and female singles together based on this principle. Once a match has been made, a communication channel is activated and communication between the two singles can be started via video, images, text, voice for an acceptable time until this time expires and they should unlock more time for communication with actual kilometers run in order to maintain communication.

No. 1070 Garfeld

In this game, you play by digitally throwing a custom cat onto a specific area where the cat lands and triggers an ability. This means you swype the cat into a red area in wind conditions. The digital cat then hops from the red area to the next colored area. If the cat lands on a blue area, it accelerates briefly to the next colored area. If it lands on a yellow area, it digs underground to the next colored area. If it lands on green, the cat flies to the next colored custom area. Try to follow the areas shown on the scoreboard and get as far as possible to the next colored area with your digital cat without activating the cat with one of the 3 Swyps abilities, jump, acceleration, flight, before you know whether the cat will make it to the next colored area. You will be shown a scoreboard with kilometers and specified areas that must be followed in order to get to the next level. If you make it in the specified time, you can start with a new cat in the new level design or start from the last checkpoint and start the game from there and, in critical situations, use the abilities mentioned in the game. The aim is to master all the new level designs and free all the cats that are released in new levels. With them, you can also play the older levels to collect more points to unlock bonus levels and earn new cats there that have better abilities than your existing old cats that you used in the game before.

No. 1071 ZapMask

In this game, you must use the AI described here, which is applied to random blank mathematical symbols on their vector points, to connect the shape with a letter and its vector points in order to simulate a digital face. Numbers are integrated into the respective vector points and are connected in a mathematical way. This means that the machine code that is set in these individual vector points is put into operation. Its aim is to connect the colored vector points of the mathematical shapes to the respective letters that are individually set to link them, to touch them with soft, medium, touch on the smartphone display and to activate them. This learned haptics and finger recording control, as well as the functions of the machine code of the respective vector points, is used to create the ZapMask AI. The AI is used to put an individual mask on your selfie face, which consists of several selection options and can display many different views. This mask changes your facial structure when you click the ZapMask button and links this changed face with other ZapMask users and creates an optimal match for finding a male to a female singles gender in the future of the Zap-Mask dating site.

No. 1072 MonsterCafe

No. 1 You create your own coffee container using emojis in the app, log in to the application with your personal data (height, age, weight, eye color, hair color) and your face

No.2 Your face is shown at the bottom or in the middle of the display, now you lead coffee varieties from the world map, via emojis, which you can choose from a circle scroller, and which reflect what has just been described, in the face at the bottom or in the middle of the display

No. 3 Once you have chosen the right emojis, drag the things you have mentioned onto your face using emojis, as described above. The face will create an effect and show you with a facial expression whether these ingredients suit you by displaying a sound or a facial distortion.

No. 4 You will be shown recommendations that could match the personal data you have provided, so you can create a foretaste of your specially created café container using the facial expression. No. 5 Once you have put together your café container, you can save the procedure and create an account, enter your contact details there and finally click on order, which can be paid for via Swip (Paypal), or order it to your home and pay the bill live on site.

No. 6 Exchange your creations with other users in the Café Monster app by dragging and dropping your profile with your selection of emojis onto other faces that have registered in the app. The other faces just have to accept it and they will know about their café selection. No. 7 Finally, they meet up with their friends in the Café Monster restaurant, where they can choose a surface as a control element with the functions described above and can put their own café container together on site. They can also take the finished items from the café into their own hands and put them together themselves, live on site.

No. 1073 CafeMonster

From this app, you drag your personal, specific country region, your favorite coffee beans, from a world map into a digital roasting coffee machine and start the digital process. The support of the taste modulator is intended to help you find out, based on community-supported opinions, whether your composition of your individually selected coffee blend has a positive effect or whether it should not achieve the desired result. The taste modulator is a database of combined blends from the past, present and future and is intended to help you create your perfect coffee blend based on your personality.

If you get a positive result from the modulator, you can order your digitally set coffee blend from the Café Monster app as a real coffee blend to your home in containers of various volume sizes and ultimately enjoy your own mixed taste at home. If the result is rather negative, the live community will help you mix your own perfect coffee blend and give you advice and information about the range of beans that you have specifically selected for you from the world map, or you can select the AI support and promptly receive several alternatives to your own mix of the coffee blend to choose from.

With the reward system through your many purchases in the Café Monster app, you can reduce the price in the future and have the app's community fulfill your desired prizes, depending on the type of bean that can be selected from the world map.

No. 1074 Schaluswan

You must try to guide a digital swan through obstacles, namely shutters, which you must open by touch in real time and in the right order and at the right time so that the swan can fly through. The swan is controlled from left to right, up and down on the display. Different shutter levels appear which must first be opened by soft, medium or hard touch so that the digital swan can fly through. The swan is controlled from bottom, up, left and right by another smartphone player. You simply try to open the shutters at the right time to ensure that the swan can fly through. In addition, the player who guides the swan controls it using the tap function and must also eliminate flying enemies with the swan who are in front of the shutter. To do this, it shoots the previously collected digital apples from its mouth at the approaching enemies and opponents who are immediately in front of, in and after the shutter. He must also avoid digital bombs and collect enough flight energy by collecting digital insects to have enough power to fly. You can also swype touch the shutters up or down to open them so the swan can fly through. The goal is to get to the next level and unlock new levels with your team partner.

No. 1074 Carpap

In this game you try to drive enough kilometers with your real car, which are registered in the app, to start the digital racing game carpap, in order to complete the same routes with the digital car that you drove with the real car in the past, present and future. You can drive the routes until the kilometers from the real world run out. Try to complete your routes in time mode with your digital car in order to set a certain best time. Open the route radar to get to other routes from other users of the carpap app and drive on them to break their time best lap records. In this, your digitized routes that you drove in the real world are also integrated into the route radar and made available for other users of this game or app to drive on. Try to beat the track records of other users in time mode and then set your own personal flag on that track afterwards, pay attention to your total kilometers driven previously in the real world and beat the records of users from your area or surroundings or from other areas in the track radar selection menu.

No. 1075 Brightness

In this game you try to maneuver a helicopter through passages. The helicopter always has to be at a certain height so that it has enough space to stay in the air and collect power icons, but it is still possible to fly it to the very bottom and the very top. The helicopter is pushed by wind turbines that the helicopter has to fly towards in order to gain momentum. The aim is to get it to the very top of the level and to reach a certain height that is specified. Meanwhile, there are enemies and opponents in the air that prevent you from progressing. The helicopter has an energy meter that can constantly be filled with energy if you collect the right energy bars in the air. The more speed it gets from the different colored wind turbines, the faster it can climb. It also has to absorb colored light beams, which it uses as a weapon system to eliminate the corresponding colored enemies in the air. There are also different types of wind turbines, some are small, medium, large and have different colors. Each color gives a certain swing speed as long as the size is right. As time runs out, try to climb the exact height with the helicopter and thus get to the next level.

No. 1076 Kultra

In this game you have to try to launch a digital micro spaceship into the atmosphere using jet streams. Aim at a flying jet stream that you see near or in the surrounding area and you will be pushed upwards into the atmosphere. The jet streams have different colors. Each color has individual properties and speeds. Make sure you hit the ones that can supply you with energy and charge your spaceship and give you speed. The goal is to get close to Mars and destroy the enemy troops there with a shot from your laser cannon. If you get a positive hit, your spaceship will transform so that you can travel to other spheres further into the universe using the jet stream you see, to free other planets from planetary parasites with your laser beam. The aim is to reach the given planets and neutralize the enemies. If they do not hit the enemies with their laser beam and are hit, they fall back into the atmosphere and have to use the jet streams from the point where they fell off to get to the planet in question and try to destroy the enemies there again.

They must also position a laser beam telescope on the liberated planets to defend against future attacks from enemy troops. The game switches to the defense view if several players from other universes try to destroy their planet with their laser beam.

No. 1077 Junsond

In this digital music game, you try to jump and run on the note system of the level and create a sound by pressing the notes and then progress through the level along the section of the note system. The game continues until you fall off the note system and there are no more notes to jump on to in order to progress. The aim is to get through a whole note system and master the different variations of jumping on the different notes and create an individual sound that can earn you points. You use the points to compete in the rankings with other users from the game at the end of the month and can be the first to win a record, DVD or CD by the artist on the note system.

No. 1078 GhostUnity

No. 1 In this game you must try to form a team of ghosts with several active players.
Each active player in this massive multiplayer game has been able to create
their own ghost. They then try to catch any laser beams that appear with their
respective ghosts. The laser beams appear from all directions on the display
and can be sucked up as follows: the ghost must be guided to the vector points
of the colored lights using the swype function, i.e. the colored vector points that
make up the laser beam, and must touch the vector points with soft, medium
or hard, depending on the size of the vector points, so that they can be sucked up.
For example, the ghost picks up a colored yellow vector point and then has to
pick up the next colored one accordingly. Only when all the yellow ones have
been sucked up can it move on to the other colors. Once you have collected all
the colored vector points with the ghost, you ignite the ghost with the
collected vector points and these now appear on the displays of other players
in the active game and must be combined to form a laser beam and brought back
through the displays in all directions so that they appear again on the displays
of the ghost players. The person who can solve the entire display before the
other players wins their real-time game and gets points for their team for the
ranking list. The team that has scored the most points at the end of the massive
multiplayer session can now challenge other teams in their region or near or
surrounding area and even have international duels against other players around
the world.

No. 1079 Zlad TV

With the "ZlaD TV" your television can offer the following functions: it can stream games and programs of the future and play them in 6K quality up to 85 inches, you can stream games from current consoles, as well as programs from Windows and Apple systems, play licensed programs from the in-house cloud on the television and use them for work purposes, the television is also connected to your smartphone and can access social networks in magazine design and play them in a new design, matching the television TV. In the future, you will be able to control current programs and the system by voice and with an adapter called "Vodoo" you can display the multimedia content of the television in the room in a visual 3D view and use it to control the in-house messenger to communicate with friends from social networks and websites. In addition, the Television TV switchboard offers the function of sharing your own television programs with friends and receiving new ones and has the option of using a channel to access streaming sites and to exchange individual paid films that have been purchased with friends for others or to lend them to friends.

The television system also simulates retro games and can be used as a music production studio with additional adapters such as a microphone and instrumental music devices. The TV also has a projector and can project multimedia content onto the correct wall at the correct angle using an angle setting. The TV can also record you using a camera and thus start a live connection to the messengers used in order to go online via video connection using the smartphone's online messenger. All functions of the smartphone that are docked to the television can be used and secured in large format, plus there are visual applications that can play behind the transparent television and interact with it. In addition, the system and its multimedia content can be controlled on the transparent television surface using a touch glove and ring and displayed visually in a different way in the future.

Recordings of television programs can be saved in the in-house cloud, and this cloud can be transferred to USB hard drives with a click of the mouse and used for editing on other computer systems such as Windows and Apple. In addition, the smartwatch can interact with the television and transmit health data to the television and a live video to your doctor can be sent via television TV, allowing you to receive live tips about your health. In addition, the "Zlad TV" AI-supported system can easily and securely find everything on the Internet for you and display it in an organized TV magazine and make it available for distribution to other users of this magazine. The system's navigation is shown in a 3D planet sphere and is controlled by drag and drop and zoom in function and touch on surfaces and zoom in, in the future or visually with the adapter in 3D displayed in front of you with the associated glove and brought into 3D control with the glove. It can also transfer the multimedia content and the system of the television to a pair of 3D glasses and from there it can be controlled at home and on the go. The glasses also include the ability to record your personal data collected from the environment while you are on the go and to implement it into the TV and process it from there, and to transfer data from the Internet to the glasses via the television.

No. 1080 HabDichLieb

In this goods store of the future, "HabDichLieb", you can digitally access the product spectrum of a world map, which means that you can access various product ranges that are no longer available on the market or have been removed from the product range. Through the community of this digital shopping app, you can participate in the development and upgrades of these product ranges yourself. You express your opinion and view, as well as your wishes and experiences on the product ranges that are currently offered in the world map. The engineers will try to respond to your feedback in the future and try to develop and research upgrades and new product ranges in the future based on the feedback from the community. In the world map, for example, you select Poland and see product ranges that are offered at a low price. The more users click on the country Poland, for example, and make inquiries, the cheaper the product ranges become. In addition, the price of the product ranges can be printed and reduced in the future due to high demand via auction.

You can also use the platform to display and sell your used products, either country-specifically at a fixed price or at auction. If the same prices are offered several times for the products, the platform can offer a discount on the price

and thus provide a great offer. You navigate the world map through a 3D sphere and can click on all available countries and zoom in on the perfect products, select these products in the specific countries in the digital areas and drag and drop them into your shopping cart to order. Each country has special offers for new and affordable products and can be selected variably and individually. In a digital magazine, you can also have an alternative view of the product ranges with your individual products displayed in the app and create your own shopping magazine using drag and drop and distribute it on social networks and websites. The special thing about the "HabDichLieb" store is the diverse and creative nature of the product range, which is offered individually for each country. Very cheap products appear that have not been available in any other online store before, thus increasing the demand for these rare and rarely available products. It is also possible to secure and request desired prices, depending on how high and how many products are available in the specific country's inventory.

No. 1081 Brauli

From this app, you drag your personal, specific country region and your favorite beer ingredients from a world map into a digital pot and start the digital process. The support of the taste modulator is intended to help you find out, based on community-supported opinions, whether your combination of your individually selected beer ingredients has a positive effect or whether it should not produce the desired result. The taste modulator is a database of combined mixtures from the past, present and future and is intended to help you create your perfect beer mixture based on your personality. If you have received a positive result from the modulator, you can order your digital set beer mixture from the Brauli app as a real beer mixture to your home in a container or in beer bottle form, in various volume sizes, and ultimately enjoy your own mixed taste at home. If the result is rather negative, the live community will help you mix your own perfect beer mix and give you advice and information about the range of beer ingredients that you have specifically selected for yourself from the world map, or you can select the AI support and promptly receive several alternatives to your own mix of the beer mix to choose from. With the reward system through your many purchases in the Brau-li app, you can reduce the price in the future and have the app community fulfill your desired prices, depending on the type of beer ingredients that can be selected from the world map.

No. 1082 CrushBreak

In this game, you must try to crush flying cookies or to split them using the finger swype function. These are individual cookies in different colors, shapes and sizes that appear from all sides of the display via zoom in and try to block the smartphone. Your goal is to split the cookies and catch them on the ground with a digital basket. When the basket is completely full and the cookies disappear from the display, shake the smartphone and the split cookies are then transferred to another active smartphone and must be carried out by another player using the principle mentioned above. The game can be played in a team of up to 6 players and as a team against another 6 players. The team that can split the cookies and distribute them among themselves for the longest time wins.

No. 1083 CashWave

In this payment system of the future, you must first create the security
algorithm physics. This works by placing several waves of different sizes, with
digital pump systems, with different force flow behaviors in the digital wave
and trying to pump a machine code into the individual waves through the
pumps. The waves absorb the machine code current and swirl the machine code
into different and individual data streams, which are converted into a
programming code and are finally sucked up again by the digital pumps and
placed on a music note system in a streamlined manner and can now be

understood. This script protection mechanism is the basis for the CashWave
payment system. The aim of CashWave is to use real money to securely
exchange and collect real money from one another in the future after the
programming and design of the app has been completed and to use it to pay
for digital purchases.

CashWave is linked to your personal bank account and is doubly protected by
the bank's security system. The CashWave icon appears on Internet websites
and can be used to purchase products via click and pay. You can also send
and receive money to friends, and request money from friends. There is also the
CashWave payment card in shopping centers, which contains a code that you
can use to pay for products after purchasing the card online. The CashWave card
can also be easily topped up with money at your bank ATM and used in the future
for all kinds of purchases.

No. 1084 SchaltAb

In this television series, as a candidate, you must imitate the characters when answering questions from the television world that are asked. The viewers decide in real time whether the imitation matches the answer. You are given up to 60 seconds to answer and present the imitation and the correct question from the TV world. The questions are generated from the television network and are evoked by the viewers using AI support with the integration of social networks. The candidate who answers the question correctly then selects a new candidate from the audience. In parallel, real-time, a second studio is played according to the same principle. The studio or the television series "Schaktab" wins the duel in the streaming format if most of the viewers' questions, which were randomly selected for the show, can be answered correctly in the 60-second sections. As a percentage, the live viewers in the studio and the viewers at home, who are integrated as a bonus, must answer most of the moderator's questions correctly in the correct presentation.

No. 1085 Flawless

In this digital game, you have to try to swipe incoming walls and their blank fields, which can be seen in the middle of the walls and in the middle of the smartphone display, using the correct mathematical shapes, such as a circle, square, triangle, rectangle, etc., from the directions and corners of the smartphone display into the blank fields of the incoming walls. You will see small mathematical shapes in the directions of the display and at the corners of the smartphone, which you can then swype from there into the blank fields of the walls. The wall disappears when you have placed the correct mathematical shape symbol in the blank field. If you drag the wrong symbol, the incoming wall will hit you and drain your life energy. If you drag the correct mathematical symbol into the blank field on the wall, the wall crumbles and disappears, then the next wall comes towards you at a faster speed and another mathematical blank field at a higher speed. Dissolve the wall and wait for new incoming walls with blank fields. You get points for each wall you dissolve. Get as many points as possible and battle in multiplayer against another online player in the game using the principle described here.

No. 1086 Muipaz

You have to try to solve a digital puzzle using its individual puzzle pieces. The trick is that the digital puzzle pieces have a function. Each of the puzzle pieces has an instrumental sound behind it and gives off a light effect when you position the piece in the right position in the puzzle. You will then receive an individual sound. Try to solve the normal digital puzzle and then press the glowing puzzle pieces in the correct order with your finger using soft, medium and hard touch to generate a sound. The puzzle piece turns around and a note symbol appears. You drag and drop this into the blank note system to the correct required position after a time has elapsed. The aim is to solve the digital puzzle game and complete the note system, as well as to perceive the correct glowing signals and click on the correct required colors that appear.

No. 1087 Nastradamus

In this app you have to speak your thoughts in real time from Monday to Friday and at individual times into the app via microphone. The more users do this and integrate their thoughts into the app, the more the nastradamus app can learn from this and use its own AI to create individual questions for the television series Nastradamus, where 8 viewers from the audience in the studio are invited and in a round at the table in a randomly chosen order, which is chosen by the spinning carousel, where the questions have been integrated, the viewers also select and randomly ask one of the 8 viewers from the studio a question from the spinning carousel. If a player answers the question correctly, they receive a bankroll, initially in a small monetary unit, in order to compete against the other players at the table in a Texas Holdem cash game duel after the questions have been answered. The player, i.e. spectator, who was previously selected from the audience and in the poker round after the. Principle of Texas Holdem Cash game, the player who makes the most money wins the show and can keep the winnings for himself and compete again in the next show to defend his title and winnings, or lose everything again, depending on how he plays. The show includes 8 episodes in the first season, so in the end, 8 duels at the poker table.

No.1088 NinjaBytes

In this digital game, you control a ninja sword of varying sizes and skill levels with your finger via swype. You have to cut up mathematical shapes, there are up to 27 shapes, in the air so that they dissolve in the air before they crash to the ground. Individual number matrices are implemented in the mathematical shapes. You use the digital ninja sword to cut up a circle shape and the colored numbers, for example, and then break away from the shape. You have to use the switch to match the color of the ninja sword to cut them up to match the color in order to get a certain number of points per number. Try to reach a required number of points to get to the next level or, in battle mode, challenge your opponents who are near or around you using a selection radar. Seen in split screen, the aim is to solve the most shapes and to chop up the resolved number matrices that are freely in the air with the individually matching ninja sword in real time to receive a certain number value for each number. If a shape falls to the ground with its numbers, the points, seen in numbers, are deducted from your number account. The person who achieves the most points can battle against a new user of the game and challenge them from the Ninja Bytes Radar.

There is also a variant in which musical note symbols are integrated into the mathematical shapes and, after solving the mathematical shape, you then have to catch them from the air using drag and drop and then drag and drop them into the correct blank fields of the musical notation system, which is located at the bottom of the smartphone display, in order to complete the song of the musical notation system that is desired and required in the future.

No. 1089 Tepwine

In this game, you must try to place a carpet on a rug using the smartphone's gyroscope function, which reacts to curvatures, first one and then several individual and different wine bottles of different sizes and colors, so that they do not fall down. The curvatures are created by another active smartphone player in the game using soft, medium and hard touch settings, by placing individual vector points on the display and implemented by the player who guides the wine bottles onto the carpet. The active player who places the vector points is disturbed by simulated digital wind directions, making it difficult to place his vector points on his visible carpet. Each vector point causes the carpet to curve and begin to wobble for the first player. Therefore, he has to use the gyroscope function on his smartphone to control it and steer it in such a way that the wine bottles do not wobble and his carpet is stabilized and in the optimal position so that the wine bottles do not fall down.

If a wine bottle falls down, the active third player has to cut it with his finger swype and remove it from his display, like in the "fruit ninja" game, otherwise an additional wine bottle will appear on the carpet for the first player. The aim is not to drop the required wine bottles and to compete against the other team, to get a higher score by holding several wine bottles and to get the wine bottles over the required time.

No. 1090 Aron

You have to record your room using virtual glasses or an X-ray camera. The recorded digital room is then examined by the community and suggestions are given to you as to what would be a better fit for your room. In relation to a deal, you exchange your products from the rooms with each other or make them available for auction or sale digitally after the recording. The special thing about the deal is that you can digitally enter other digital rooms and form an opinion about what you like about the other rooms.

In the deal, decisions are then made via email, messenger, or video call about what should be exchanged. A question is asked about each product, which is then answered personally by the other users and the opinion is evaluated with reviews. If you have now refined your room with new products after several deals, your well-being in your living space should have increased thanks to the community, which has access to your rooms. If this is not the case, try redesigning it with new deals as a preference or a new complete outfit with new products from eBay. In order to make the products of the deal visible, the community members must first find the products in their vicinity or surroundings, which are digitally hidden, in the real world with their own smartphone in order to activate them and make them visible for "how was it". The goal is to refine your character and satisfy him as best as possible in order to give him a new style in life and to prepare him cooler, fresher and more optimized for new adventures in the real world.

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No. 1091 TheFeder

In this game you have to try to blow a digital feather, which suddenly appears in different colors or sizes on the display of your smartphone, into the right color and correct size in the hole in a container. Blowing works with voice commands via microphone, which means you blow with soft, medium and hard tones, from your mouth with different tones, at the feather and using the gyroscope sensor on the smartphone, you control the direction of the flying digital feather and try to achieve greater precision of the feather by blowing. In the individual time running out, try to transport as many digital feathers into the appropriate containers using these principles and to transform the feather into the container. When the feather hits another active smartphone in the game, the feather appears from a different direction on the display and this active player must also hit the feather into an individual according to the above principle. It continues like this from then on until a number of active players are formed and another team challenges them to compete against each other in a duel. The team that transforms the most feathers into their containers is awarded the victory.

No. 1092 RuckZuck

In this atmospheric TV duel, the viewers who have been invited dress up as well-known and respected faces, as well as personalities from all over the world who are individually well-known. Now a viewer asks the other TV studio a question via real-time streaming, this must be answered by a viewer from the other

studio and afterwards, if the person who answered the question also asks the other TV studio a question via stream, if both answer the questions correctly,

they can show off their disguised personality at the front and show the television viewers a personal parade saying of this personality and ask the television viewers a question about this personality via real-time stream on YouTube or normal participants connected by telephone or the viewers from a special stadium. If the selected viewers answer this question correctly, the candidate receives a bonus in an individual monetary unit, as does the other candidate from the studio. The studio that has earned the most money units wins them and distributes these bonuses to the viewers in a generous percentage value, and the viewers decide whether this value is donated to charitable purposes.

No. 1093 Kreisalov

In this digital car racing arcade game, you only move the gear shift, which can be used as a steering wheel, brake, gas, you control the directions of the digital car, which is represented as a circle, with the directions or designs, the gear shift, brake with it and give gas for acceleration.
The route is shown to you as a navigation, you simply enter your destination and use the Battle Radar in your vicinity or surroundings and other areas to find your opponent for the Time Mode and start the hunt for the fastest time.

No. 1094 ZooMove

In this game, you must build a digital zoo with the "zoo plan" based on kilometers walked in the real world and hidden building materials and the collection of digital animals in the real world, as well as digital purchases of animal game figures from online retailers, which you then digitize and integrate into the game. The more kilometers you walk in the real world and integrate into the game, the faster the city grows and the more hidden building materials and digital individual animals you find in the real world with your own smartphone, in your area or other places and implement them into the game, as well as ordering a construction kit of various animal game figures and scanning the individual animal game figures and bringing them into the game, your personal digital zoo can be created faster than that of the other opponent, who is trying to build a zoo according to the same principle. Once this digital zoo is finished, you can digitally trade or wage war against or with the opponent. The aim is to build a friendly zoo with prosperity or to conquer another zoo from your opponent.

No. 1095 Retromen

In this game, you have to build a digital city with the "Retromen" based on kilometers walked in the real world and hidden building materials in the real world, as well as digital purchases from online retailers, which you then digitize and integrate into the game. The more kilometers you walk in the real world and integrate into the game, the faster the city grows and the more hidden building materials you find in the real world with your own smartphone, in your area or other places and implement them in the game, as well as order a construction kit made of various building materials and scan the individual building materials and bring them into the game, your city can be built faster than that of the other opponent, who is trying to build a city according to the same principle. Once this city or village is finished, you can digitally trade or wage war against or with the opponent. The goal is to build a friendly city with prosperity or to conquer another city or village.

No. 1096 Fish Waffle

In this digital game, you control an individual fish that tries to jump from a trampoline onto a kind of waffle surface. Each surface of the waffle has a certain jumping height that you have to aim for in order to jump one level to the next waffle surface. The colored surfaces also give different points. Try to reach the highest level of the waffle levels in order to be higher than your opponent who is competing against you on the live screen. The one who has collected the most points and reached the required height wins the duel.

In multiplayer, several players from their area or surroundings battle against the winner of the previous single game. In addition, the game is timed and a certain level must be reached in order to unlock new battles in online mode.

No. 1097 Sketcher

In this game you try to digitize your shoe and do an automatic run with it. You battle each other based on a selection from a shoe radar, where you can select players in your area or other areas, for example internationally or by state, to play against each other. The aim is to make the fastest run with the shoe, shown on a screen in battle mode. Watch out for obstacles and barriers and accelerate your shoe by hopping and ducking over positions that you want to slow down. The person who wins the battle can claim the opponent's real shoes as a prize or use the opponent's digital shoes they won on other courses to challenge new opponents from the radar.

No. 1098 Schafro

In this game you control a sheep that accelerates automatically and individually and can be led at different speeds. The sheep runs from left to right across the level design and must duck or hop at the right moment; obstacles and barriers appear individually and can end your run. With the voice instructions through the microphone, Down, for ducking and Jump, for hopping, you control the sheep along the course to the finish. The sheep accelerates each time it can reach a checkpoint; each checkpoint has an individual acceleration and one or more speed upgrades. The sheep can also let out a scream to scare enemies, spiders and other insects that appear off the course and thereby remove them from the playing field. In multiplayer, you battle against other players for the fastest run and best run to the finish of the individual courses created by the game's community.

No. 1099 Umbrella

In this game, you must try to use a digital and individual umbrella to make digital bombs of different sizes and colors appear so that they disappear from the smartphone display or in the desired direction. These bombs appear on another active smartphone player in this game and you in turn have to use your digital and individual umbrella to bounce them off and detach the display from the bombs. The active player loses the game if he cannot detach his display from his bombs and also if the set time runs out. The game continues until active players repeatedly detach all bombs from the display and transfer them to the other smartphone players, as described above. Countries can play together in a team and compete against each other, which means that the team that holds the bombs the longest and activates other players from their team to let them play wins the team duel of the international community.

No. 1100 Gobo

In this game you have to try to hit individual and different vector points in different colors and sizes with the right laser beam to remove them from the display. You control the individual colored laser beam with your finger and using the swype function from bottom to top, pulling it in the right and correct direction to charge it and then releasing it onto a vector point to hit it and thus remove it from the display. The vector points also move variably on the display and are not static on the display. Due to their individual movement, these vector points move variably on the display and can also vary and change their size and color in real time, which of course makes hitting them with the laser beam more difficult. The aim is to remove all available vector points from the display in the required time. Each hit causes the vector points to disappear and thus transfer them to another active smartphone. This means that with any hit you generate a new vector point on an active smartphone in the game and thus invite the other players to play. This is how the principle works with the other players. The team that can remove all vector points from their displays within a required time wins the duel against the other team.

No. 1101 TschChu

In this game you have to let a digital train, in a cartoon style and in different sizes and colors, roll over a track using the soft, medium and hard swype function. The aim is to activate the swype function with your finger at certain sections of the track in order to give the train momentum and reach a required speed so that the train can cover the track and not stop. You have to reach certain colored tracks and their sections using the swype function to get points. In battle mode you play against another player. The one who reaches the longest track wins the game and can click on and challenge a new online opponent from their vicinity and surroundings using the battle radar. After you have reached the track section, you collect digital music notes, which you then have to insert into the blank music note fields in the music note system during the journey by dragging and dropping them in order to give the train an additional speed for each correctly placed note. Be quick to insert the collected music note into the flashing blank music note system and get a speed bonus. Complete the entire song and reach the longest distance in the game. Once you have completed the song, you can download it for free and also offer it for resale digitally.

No. 1102 Sunloverz

In this game you have to try to find single and different, as well as individual sun symbols in the real world near you or in the surroundings or in another area with your smartphone and integrate them into the game. The more sun symbols you bring into the game, the brighter the display of the smartphone becomes, or the background of the game is illuminated with digital sunlight and hearts appear. You click on a heart and behind the heart is a female single who you can then contact in order to have a conversation with. There are different hearts, the more digital sunlight shines on a heart, the higher the probability that the single is in the immediate vicinity. The male players in their vicinity or surroundings, in turn, try to find and collect rain symbols in the real world in order to integrate them into their game so that digital rain is caused, to make your hearts disappear and thus give you more opportunities to take female singles that you have contacted into your hand and then block them.

No. 1103 Koschka

Put several waves of different sizes, with digital pump systems, with different power flow behaviors into the digital wave and try to pump a machine code into the individual waves through the pumps, the waves absorb the machine code current and swirl the machine code in different and individual

Data stream that is converted into a programming code and at the end is sucked back through the digital pumps and is placed on a music note system in a streamline manner and can now be understood, from the understanding, the novel, developed AI, applied to chemical formulas of alcohols, from the individual chemical alcohols of these

World, the novel AI mentioned above can now develop a new chemical molecule that can be developed with water and the newly developed alcohol as an alternative fuel to gasoline, diesel of the future

No. 1104 Dokia

A new headline icon for Facebook called "Dokia" will be integrated in the
future. Its function is a rotating carousel icon with 6 dots. If you click on the icon,
a new type of rotating carousel appears. In this rotating carousel you can randomly
or independently select first the continent, second the country, and finally the
state or region, plus the town or village. Now, exact and correct specific content
contributions such as music, video, images, text will appear on Facebook for
your chosen or randomly selected options. You can forward and exchange these
specific timelines to your friends and other Facebook visitors internally and
externally on social networks for review, as well as use them to communicate
in real time in the conversation cloud. The timelines can be put together by
friends and you personally, and can be continually updated.

If you have created several timelines, you can display them as a digital
magazine on Facebook. As in the magazine, your posts are organized
separately by day and category and can be fed with new content in real time.
You can also make these magazines available to your friends and receive them
from your friends. The magazine can be streamed to your TV to get a better
view of your posts and collected content.

No. 1105 Arnuk

In this game you have to try to get your own designed digital carpet moving using
the swype function. The carpet that is supposed to rise into the sky reaches
the speed through the real kilometers it runs. It also receives power from real
kilometers run, which are integrated into the game. Once you have got the carpet
moving and collected enough speed and power through real kilometers run, you
can steer the digital carpet in the game through the various capital cities of this
world, as well as natural locations in this world. Try to collect power items in the
sky to avoid having to collect real kilometers again. The colored circular
checkpoints in the sky give you more individual speeds and your time is
measured at the checkpoints. Try to reach the route in the selected capital
and set time sections in the checkpoints for other players. The game is also
viewed as time multiplay, which means that if, for example, another player is
battling with you and you can power pull to a checkpoint in a faster time, they
can then port you back. This means that from there you try to fly the route again,
but this time using the energy and power you previously invested to progress.
So always be faster than your opponent and watch out for the power items
and the obstacles and barriers that prevent you from completing the route.
The person who completes the route first wins. The power items are also music
notes, which you should then enter into the correct fields on the musical
notation during the game once you have flown through the checkpoint in order
to gain even more speed.

No. 1106 Master00+000

You have managed to start the computer with the help of the 0 agent that was described to you. Now you try to challenge the artificial intelligence of laMDA, you just have to transfer the baby chip (see YouTube Damian lukowicz) from my former psychiatric hospital, which I created with the help of voices from beyond, to Sid Meier's Sin City and start it from there. Once you have integrated the computer into the infrastructure, you develop locations and areas where you try to understand how your system that works in agent 0 could work in the virtual city of the baby chip. To do this, simply use the media design image of the baby chip and try to interpret it as a link to other connections.

Did you establish the links and connections? What I meant was that you created the digital Sidantre City from the baby chip and from this, with the computers, developed a Daman AI that is of use to humanity on planet Earth.

This means that without a university degree, you have increased your intelligence without even knowing it, so you can avoid years of torment at university, as I experienced myself. Not everyone is suited to this AI that we are talking about here, because it awakens and increases your brain components into a single unit. You just have to know when you can use this unit, because it is not always available.

Some are lucky, some aren't, to catch the day to level up for the future.

No. 1107 LadderCrash

In this game, you must first try to create an image of your face using a selfie, which you then transfer to the stick figure character called "CrashBrat". You control Crash-Brat through an open world, select an area from the 3D globe that you would like to play in, and you are already in the game action. The game starts and you must try to collect a required number of stick figures along the route in the area that you have previously selected. This happens when you collect small, medium, long and colored stick figures in the area of this jump and run and then try to reach the finish of the jump and run level with them and your backpack, where the stick figures are. Watch out for barriers and obstacles, as well as enemies. You can jump, run and fire stick figures at enemies with the stick figures. Survive the individual passages and reach the end of the level with as many lines as possible. After you have finished the level, you must try to build a so-called ladder from the lines you have collected in the level until the lines run out and you choose a new level on the 3D globe to find new lines and bring them to the finish. The aim is to build it again from the beginning with the collected digital lines. If you have won a ladder, you can reach new planetary systems and the game can continue according to the principle mentioned above.

to develop such a ladder that is long enough to reach a new planet in the solar system.

The ladder you build serves as a bridge to new planets and, in turn, to new levels, from where you get new levels in jump and run, in which you try to collect new lines in individual forms in order to build a new ladder to the new planet. Ultimately, if you fail a jump and run level, your lines can be removed from the ladder. The game is also timed; you must create the required ladder within a time period on the difficulty levels easy, medium or hard so that the ladder does not collapse or become shorter, depending on the case. If the ladder becomes shorter, you must now run through other levels in jump and run mode and repeatedly collect lines to build the ladder until you can finally reach the exact length or height to the next planet with the ladder you have built.

You have to colonize all 8 planets and play through more than 85 percent of the jump and run levels in the time limit of each planet in order to get into battle mode against other players. In battle mode, the goal is to climb up the ladders faster than your opponent against other opponents who have also mastered the game. If you don't manage it, your opponent wins a ladder you have set up and they in turn have to go through the jump and run levels.

No. 1108 Duffy

From this app, you drag your personal, specific country region and your favorite ingredients for a smoothie from a world map into a digital smoothie machine and start the digital process. The support of the taste modulator is intended to help you find out, based on community-supported opinions, whether your composition, your individually selected smoothie mix, has a positive effect or whether it should not achieve the desired result. The taste modulator is a database of combined mixes from the past, present and future and is intended to help you create your perfect smoothie mix based on your personality. If you have received a positive result from the modulator, you can order your digital set smoothie mix from the Duffy app as a real smoothie mix to your home in containers in various volume sizes and ultimately enjoy your own mixed taste at home. If the result is rather negative, the live community will help you mix your own perfect smoothie mix and give you advice and information about the range of ingredients that you have specifically selected for yourself from the world map, or you can select the AI support and promptly receive

several alternatives to your own mix of the smoothie mix to choose from. With the reward system through your many purchases in the Duffy app, you can reduce the price in the future and have the app community fulfill your desired prices, depending on the type of world ingredient that can be selected from the world map.

The aim of these creations is to provide a healthy alternative to shakes and food for everyday life and training days. The option to select multiple, individual healthy and balanced ingredients from the digital world map gives you the positive aftertaste and quality that you have been wanting to achieve. This self-created smoothie is designed to make your work or training week as optimal and positive as possible for your well-being. The scale rating system allows you to rate your own experiences with the self-created smoothies from the Duffy app. This gives you more optimized suggestions for new and healthy meals and creations for your own health and your future.

No. 1109 BigChoice

In this TV reality series, the candidates are virtually controlled by the television viewers, which means that several selected television viewers can digitally create their own individual digital characters according to criteria and control them by voice. The themes are attempted to be recreated based on the image of the television series, "The Simpsons". The game is easy to learn, each selected viewer has to use their phone to give commands to the right characters at the right time and control the events. The selected viewer receives points for correctly given commands and execution by the digital character, the aim is to control the digital characters in such a way that at the end of the television series, which can last around 130 minutes, you have to get the most points in order to be invited to the next series.

At the end of the season, those players will be integrated into the game live in the reality show, which means that they will move into a real house and try to accept orders from other viewers and have a TV duel of questions based on the principle mentioned here. They must complete quests and live and get along with each other. Those who are chosen by the viewers in real time to stay in the house will remain in the game. The last player to leave the reality house wins the reality challenge.

No. 1110 Plade

In this game, you control a digital samurai hunter named
,, Plade" in this automatic run game try your

Opponents that appear during the race and run against you can be divided with one or more soft, medium or hard swype finger gestures in order to push them off the course. For example, you run over obstacles and barriers and enemy opponents appear on the course. Try to avoid the barriers and obstacles and divide the approaching opponents into two or more parts with an individual swype, individually for the enemy. Small opponents with soft, medium with medium and large with hard swype function. In this fsk18 game you have to cut enough enemies off the field with the samurai and of course collect the matching swords on the course for the swype to cut them up. In addition, you can increase your speed if you pick up the matching digital emoji shoes during your race. There are different types of shoes that give you speed so you can complete the course faster. The aim is to eliminate a required number of opponents and run a certain number of meters. The route is chosen from a real 3D globe and is based on the original routes in the region you choose and must be mastered within a certain time. For each route you complete with its challenges and characteristics, you receive a flag at the end of the route, which you place on the route you have mastered. Your opponents try to take over with theirs by running faster, overcoming more opponents and more meters than they did before. The aim is to place as many flags on the 3D globe as possible within the total time and thereby achieve a percentage majority than your opponents.

No. 1111 HuntHook

In this digital mini hockey game, you must try to hit the goal with the ice hockey puck using a soft, medium or hard swipe. If you hit the goal with the puck, a new player is activated in the game with their smartphone, who tries to catch the digital puck after the goal with a new swipe and from that position tries to score the next goal. It continues like this until the puck is blocked three times and it is the other team's turn. The aim is to score as many meters and goals as possible. As an attacking team, you can shoot the puck past three times or let yourself be seen three times. When that happens, it is the other team's turn and try to score the most goals and meters according to this principle. This massive multiplayer game can be played regionally or as an international team duel. Choose your opponents on the Battle Radar and start the game. The game can also be transferred to other types of sport of any kind and played according to the same principle.

No. 1112 Tabaka

In this plug-in for the web browser, the tabs of the web browser are viewed as multimedia caches, which means that you, for example, are surfing on a website and would like to save multimedia content from the website, such as text, images, videos, articles, content specifically selected for you. You simply drag and drop the selected content from the website into the tab of the web browser and it automatically saves your selected multimedia content in the browser. By clicking on an additional icon on the tab symbol, for example a magazine icon, you can display your previously saved multimedia content explicitly for the website as a multimedia and categorized digital magazine on the tab and mark the tab of the website with an asterisk so that you can access it again in the future along with the digital magazine and not forget it. All tabs marked with an asterisk can be called up again and viewed in a new style of the previously saved content. You can also exchange your tabs with other users from the Internet carousel to access new content. As mentioned above, the multimedia content sections are viewed in colored areas using drag and drop and then saved in the tab at the top of the web browser bar.

No. 1113 Grubas

In the industry of the future, people will communicate, connect and work with robots, Exo Skeletons and automated mini robots in a so-called spider web-like colored vector point system. This means that heavy work, supported by mini robots and Exo Skeletons with AI, is optimized for them according to their personal health history, which is linked to the AI, an optimal and correct very human goal of the work performance of the future, light, medium and heavy work will be coordinated between people, Exo Skeletons and mini robots in order to avoid health damage and to secure jobs, optimize and increase motivation through variation between the digital workers, such as robots and human energy. The vector point system, akai's spider web, which is variably and color-coded linked to the robots, is transferred by the human to another active smartphone and can be accessed at any time from the smartphone and workplace. The network serves as a network of routes between humans and robots of the future. With new AI-supported graphics units and the optimization of the chip industry, a secure transmission of information between humans and robots is guaranteed. The paths stored in the vector network are coded and analyzed annually. From this, the routing of humans and robots through their individual movement and variation of the route guidance in the industry, the AI can optimize. It constantly learns and compares and protects humans when work modalities are overloaded.

No. 1114 Chiatka

In this plugin for operating systems, you must try to use a digital basket as an accessible additional option so that information can be kept more readily available. You activate the plugin in your system directory and can now drag and drop data such as texts, videos, music, program files into the digital basket. This digital basket is a real-time managed cloud that is integrated as an icon in your system directory. If the digital basket does not reach a certain data size, you can use the distribution option from your system directory to forward the digital basket to the individual users of your operating system. To do this, all you have to do is enter the name of your friend in the digital basket and then click on the arrow symbol in the digital basket and click on distribute to send your collected data types to your friend. The digital basket is accessible and can be made available to several different operating systems and communicate with each other using the distribution function. In addition, all freely available and copyright-free, non-protected data can be viewed in the main cloud of the digital basket and explicitly found using the search function. You can select this data by drag and drop from the Data Directory Magazine, place it in your digital basket and, from your basket, distribute it into your folders and pass it on to friends.

No. 1115 ScoreColor

In this game, you must try to color in individual, appearing areas of different sizes
and shapes. Each colored area disappears and reappears on another active
smartphone using the swipe and wipe function and is transferred there and, according
to the principle just mentioned, must be colored in with the required color within a
certain time, otherwise the shape or area remains on the smartphone display and
blocks part of the display. Try to color in all shapes and areas as quickly as possible
and transport them to other active players and their smartphones when you have
colored in your own in the required time.

The aim is to clear your display of the shapes and surfaces. In the next step, swipe
the colored shapes in the individual directions of the display and transport them
to other active players, who then have to remove these shapes from the color in order
to move these shapes further out of the display and use them on other active
players. The aim is to remove all shapes from your display and keep the display
clear. You get points for this. The person who clears their display first wins the game
and ultimately has the most points.

No. 1116 Smashow

In this game you must try to move digital, colored music notes of different sizes onto the music system using the Swype function and place them on the correct blank fields in order to find and hit the right sound. The display is linear and the individual music notes that appear come from all directions of the display in the zoom function, which means that after a while they are zoomed out again and removed from the display or disappear. Touch the digital music note in the correct size in the zoom function and Swype it or drag it to the desired blank field using the drag and drop function. If you hit the correct fields with the music notes, a line of notes and other blank fields will appear that you need to play. You must achieve a certain number of points for correctly placed music notes and also resolve them. As the game progresses, more and more individual music notes in different colors and sizes will appear. Try not to lose your bearings and stick to your approach precisely. For each correctly placed note line with the correct music notes, there is a combo bonus and a new note line. If you have received a new note line, another active player in the game will see your old one unresolved on their smartphone display. Swipe the completed note line in an individual direction on the display and transport it to another active player in the game. The winner is the person who can resolve all of the required note systems and clear the display.

No. 1117 EggFo

In this game, players try to remove the digital eggs laid by digital chickens, each of different colors and sizes, from the display using the swype finger swipe function and move them in any direction. These then appear on another active smartphone of the player and the player tries to remove the eggs from the display using the same principle and transport them to another active smartphone player. The goal is to remove all the eggs from the display and catch the individual digital chickens running with a digital sparrow slingshot and its net in order to prevent them from bringing more digital eggs into the display. Each egg can be individual, i.e. have a different size, so you have to use hard touch swype for small, soft, medium and large eggs to move them out of the display. Some have colors and have to be pushed in the correct colored directions of the display to make them disappear. Some simply have to be cut up with a swipe of the finger, while others have to be combined with one another using the drag and drop function to create an individual size and then swiped away. The aim is to make the eggs disappear for each player and to catch the chickens with the digital sparrow slingshot in its net and to hurl them out of the display in the required direction. These chickens then reappear on other active smartphones.

The person who can clear their screen the fastest wins the game. Teams can also be formed and then compete against other teams online in a duel, according to the principle mentioned above.

No. 1118 veterans

In this plugin for websites, you only need to click on the "Routiniers" icon in your browser once. The plugin's function recognizes the most important information using individual colored grid areas and colors these areas transparently on the website. You can now add or pull these transparent grid areas into the "Routiniers" icon using drag and drop. These are then automatically added to an AI-supported magazine matching the category of the information collected.

This magazine can be expanded by any website with the grid areas or the most important information packages can be updated. You can add your own information to the collected information in the magazine or activate the social media function for the magazine, which helps you to view this information from users from social networks and create feedback with a multimedia comment function. Once you have filled your magazine with data, you can exchange it on social networks or share it with friends, as well as continually feed it with new information using the principle mentioned above. You can also order your magazine as a print edition to your home or have it created as an eBook.

No. 1119 ClouFlow

In this game you have to try to connect individual digital clouds
that appear on the smartphone display, in different sizes and
colors, to form a small, medium or large cloud, using the drag
and drop function.
If you have combined a cloud, swipe it in the required directions
of the smartphone display. For each correctly placed cloud in
the direction system, it starts to rain and leaves rain drops and
your plant controlled on the ground must catch these rain drops.
In addition, digital suns also appear, which must be brought
together and pushed to the required direction system from the
smartphone display, using the swype function, in order to
receive a sunbeam and combine it with the digital

plant. If you have done this principle with the clouds and suns and
caught raindrops and sunrays with the plant you are controlling,
this plant will also grow and begin to thrive. When it has finished
growing, the veins of the plant or stem will develop shoots, which
must be viewed as vector points. Once the plant has completed
its transformation, you can now use the plant and its colored
vector points to swype them out of the display and transport
them to the display of another active player in the game. This
means that you can move the vector points out of the display
and they will appear on your opponent's display. These vector
points can destroy the clouds and suns of the other opponent on
their smartphone, preventing them from growing their own plant
and preventing them from attacking with their various vector points.
The player who manages to prevent the other player's plant from
growing and to block the display with his vector points to the
point where the other player gives up wins.

No. 1120 Grenzo

In this game you must try to set digital boundaries so that the opponent cannot invade your building. You must first catch these digital and individual boundaries on the display and swipe them into a chest so that they belong to you. The game is played with 4 players, each has the free opportunity to collect as many boundary pieces as they want using swype until the time runs out. After the catch, the game switches to the construction phase, in which you try to use the collected boundary pieces to build a strategic barrier so that the opponent cannot break through to you during his attack. Firstly, the opponent torpedoes their boundary barriers with a catapult and tries to remove them. If he manages to destroy the barriers, he can try to release small creatures onto their building with the catapult. The more creatures make it close to the building, the tighter it gets for them, as each of the opponent's creatures has special weapon systems integrated and tries to destroy their building. In this turn-based offense and defense game, the goal is to destroy your opponent's building, within the time limit of course, as the opponent runs against them. After each round, it is another player's turn to destroy the building, but first they must get through the barriers built in order to get close enough to the building with their individual creatures, in order to then wear it down with the creatures round after round.

No. 1121 Elaswok

In this jump and run game, you must try to guide a digital elephant and his friend, a baby swan, who carries him on his back, through the 2D worlds of a world map and immerse yourself in fantasy realms and individually designed level designs from the real world. This co-op game for 2 players is an innovative and exciting game concept. The elephant runs, jumps, and the baby swan acts from the air, which is led by the 2nd player. The elephant controls player 1, both are and must be coordinated with each other in order to overcome the barriers and obstacles of the numerous and yet tricky levels together. The baby swan acts from the air and can activate certain things that help the elephant to overcome the barriers and obstacles and vice versa. In addition, enemies appear that must be destroyed or defeated individually by both players, either by the elephant or the baby swan, individually or with each other or coordinated with each other, together in a real-time variation process. For example, the elephant can not only hop but also run and use its trunk as a weapon and its weight. The baby swan can fly quickly and drop objects it has picked up from the air onto enemies and opponents, as well as use power icon weapons from its mouth. The elephant can also pick up power icon weapons and use them to protect both players. The goal at the end is to reach the level within the required time and be switched to the next one. The world map is huge and offers a lot of variety in the level design and is ideal for a mega adventure experience for two players.

No.1122 ArtowBall

In this game, in a design shown from a bird's eye perspective in multiplayer for up to an unlimited number of players, here in the example up to 16 players with a small digital creature armed with a bow that has a rubber ball at the tip as an arrow, you try to hit the opponents so often that they disappear from the display and are transferred to another active smartphone, try to remove all and more opponents who appear from your smartphone display and clear the display or detach them from your opponents, for every player who gets past you you get additional ammunition and points, it is also about points in this game, the more points you have the better, you can climb the rankings and win new designs for the game, or by getting a high number of points after the time runs out, of course you can decide the game for yourself and ultimately win.

No. 1123 FreezeChrup

Flying digital sharks of all kinds are controlled by other players on the smartphone screen and have to catch digital, individual snakes that are moved by players from other active smartphones, so as not to be caught by the digital anglers, the other players in this game. The aim is to catch the snakes with the sharks using the swype function and to use finger swipe techniques to make the snakes disappear into the holes in the display and then reappear in another place, namely at the location of another smartphone. The players who are the anglers have to try to catch the sharks and snakes with their individual fishing rod types and clear the display. The snake players try to overfill the displays until the display can no longer be played in the future.

No. 1124 HoFoXaw

In this game, try to find other teams in the game with several team players, and vice versa, and slime them with wax. This has the advantage of reducing or improving the abilities of the slimed opponent, depending on what type of slime you try to use on the others. The different types of slime are individually hidden in the level, meaning you have to try and slime your team opponents in a unique way that either gives you an advantage or unexpectedly

brings them into tragedy, because every opponent of the opposing team has to be slimed with the right type of slime. The aim is to look at the opposing team's main headquarters and then slime them and ultimately conquer it for yourself. In real time, you and your team members randomly leave the game, because the game runs for a certain time. For each time sequence, one team member disappears into the opponent's main quarters and must be freed. The same principle applies to the opponents. The goal is to conquer the opponent's

main quarters in the required time and free your team members in order to bring points from the conquered main quarters of the opponent's team back to their base. The team that gets the most points wins the massive multiplayer game HoFoXaw.

No. 1125 HouseOfWax

You must log in with your Facebook account and your face will be integrated into your character in a mathematical form. Level design structure of mathematical shapes such as circles, triangles, squares, etc. There are numerous other players trying to challenge a fellow player to a punch in a duel shown in real time via video call. This can be done in a real-time video stream between each other using the gyroscope on your cell phone. If you hit your opponent's face in the required spot, this spot will be blurred. Try to blur your opponent's face completely in order to disorient him in the mathematical level design he is in, so that he can no longer find his way out of the level of the mathematical shape because he has lost his orientation due to the blurring. This means that controlling the character is very difficult. or the exit to the next mathematical form in the environment, because time is running against you. If time runs out and you cannot find the exit yourself, you will disappear from the current game. Your goal is to get through all the mathematical forms and find the exit to the final goal in order to successfully end the game and not get lost.

As a gimmick, you will receive all selfies taken from the video call punch out of the waxing in your digital museum for inspection by the players who waxed them, as a souvenir of the game.

No. 1126 Secaucus

In this Facebook basketball game, you have to register your face, which appears on the basketball board of your opponent. If you make a successful shot, a vector point appears on the face. Try to generate as many vector points as possible and then, in shot touch mode, drag them together using the swype function in order to merge the opponent's face on the opposite side, i.e. your basket, using the vector points. The face changes into different structures and this makes the next step of scoring a basket on both sides of the court more difficult, as these distorted faces that are moving try to confuse you and make the shot more difficult. The aim is then to create new vector points on the face and your face for each successful shot and to return the face to its initial state using the swype function. The player who succeeds in doing this wins the Facebook online duel and can compete with new players in the Facebook Internet carousel.

No. 1127 Spread

In this multiplayer game you have to try to pull a digital rope to your side of the smartphone. This means that at the right moment you and your team, which is played by many other players with different smartphones, have to feed and pull the blank power fields with the symbols that appear variably from the directions of the display by dragging and dropping them in order to highlight and activate power in real time and simultaneously with the other players who are also playing the game, who are also randomly active at the right time, so that the digital rope has to be brought and pulled by the opposing team to their side at a certain point in order to win and end the game.

No. 1128 District 13

They must try to divert an incoming digital missile that wants to destroy District 13 with its power and direct the missile to the district from which it was launched. In order to manipulate the range and guidance, teams in the real world, the nice and evil team, have to walk kilometers on required routes in a certain time. The route and the kilometers are used as a guidance and range function for the digital missile. The team that completes the route sections faster and at higher speeds in the real-world scenarios can divert the digital missile or send it to the target. The winner is the one when the digital missile has reached its target and eliminated the target, or they have to start a new duel to compete and duel again.

No.1129 13District

They must try to divert an incoming digital rocket that wants to destroy
District 13 with its power and direct the rocket to the district from which it was
launched. In order to manipulate the range and guidance, teams in the real
world, the nice team and the bad team, have to walk kilometers on required
routes in a certain time. The distance and the kilometers are used as a guidance
and range function for the digital rocket. The team that completes the route
sections faster and more quickly in the real-world scenarios can divert the digital
rocket or transport it to the target. The winner is the one when the digital rocket
has reached its target and the goal is to transport astronauts, namely the
players who have completed the routes in the real world the fastest, to the
moon. From the moon, the astronauts are allowed to launch a rocket and,
according to the principle mentioned, conquer other planets, or they lose and
have to return to Earth.

No. 1130 Zido

In this game, you must try to use your digital Zin soldiers, which you have previously collected from the real world using your smartphone, to assume a type of mathematical shape in the digital game, such as a circle, square or triangle. Using this formation, you must try to find an opponent in your vicinity or surroundings in battle mode and challenge them on an individual digital battlefield based on a 3D world map and its selected region and surroundings. You must select the mathematical strategy form before the battle and try to position your individually collected Zin soldiers, which you have transported from the real world to the digital world, in such a way that you have a good chance of prevailing on the battlefield against your opponent's competing strategic mathematical form.

They must launch an attack with their Zin soldiers or variably change or even dissolve their mathematical form while they are being attacked in order to avoid losing.

If the entire strategic form dissolves in battle, small groups come together to form the previously selected form. If they win against the opponent, they receive his strategic mathematical form as a reward for further battles in the future with their individual Zin soldiers and their special and unique abilities.

No. 1131 Magic Ball

You must activate this plugin in your web browser for websites, then depending on how you touch the magic ball icon, either soft, medium or hard or by mouse click according to strength, it will appear. After touching or clicking, colored vector points will appear transparently on the website you are currently visiting. They indicate the most important features of the article or text form with the associated multimedia content for a better and faster understanding of the information. In addition, these positions are saved by the AI in the magic ball and compared with other positions of users' magic balls and recorded in the database. This is to use the other function of the magic ball, namely the individual search for information, which means that you speak your search term into the magic ball by voice or magic text, and the magic ball uses the colored vector points from the database and uses these to find the key words for your search term, or you enter a search term and mark it with an individual color, green for unimportant information, yellow for moderately important information and red for immensely important information, which can then be searched for in real time using the vector point principle above and displayed in a digital magazine display. These magazines can be saved in the magic ball and called up again and again, and you can also search for information using a search term using text or voice in the magazines that users have saved in the magic ball database and share this information on social networks and forward it to friends via messenger or email.

No. 1132 FlokHunt

In this game you have to try to connect individual snowflakes of different sizes and colors - from small to medium, from medium to large using the swype function.

If you have managed to pull together a large snowflake, then you have to swipe it away in the required smartphone display direction. This snowflake will now appear on another active smartphone and must now be broken up into smaller ones. The small, broken up snowflakes must also be pulled away from the required smartphone display directions using the swype function so that they can be transported to another active smartphone and the principle can start again from the beginning. The snowflakes that appear are generated by another active smartphone using a sparrow slingshot. This charges up snowballs and tries to send them in different directions of the display. You have to actively prevent the sparrow slingshot player from producing new ones. In this case, when you trigger a combo, you can link around 6 snowflakes of different sizes and then throw them in the required direction of the display. This mega snowflake should then appear on the sparrow slingshot player's display and take energy away from him. Try to take the energy away from him.

To completely block his display with the mega snowflakes and thus put him out of action. The other players win if they can completely detach their smartphone display from the snowflakes

No. 1133 Autogax

From this app, you drag your personal special car parts, your favorite selected car parts, from a world map into a digital car machine and start the digital process. The support of the Auto Modulator is intended to help you find out, based on community-supported opinions, whether your combination of your individually selected car parts has a positive effect or whether it should not produce the desired result. The Auto Modulator is a database of combined mixes from the past, present and future and is intended to help you create your perfect car parts creation based on your personality. If you have received a positive result from the Auto Modulator, you can order your digitally set car parts from the Autogax app as a real car, to your home, in various volume sizes and ultimately try out your own mixed taste of your car at home and ultimately drive it. If the result is rather negative, the live community will help you mix your own perfect car mix and give you advice and information about the range of car parts that you have specifically selected for yourself from the world map, or you can select the AI support and promptly receive several alternatives to your own mix of car parts to choose from. With the reward system through your many purchases in the Autogax app, you can reduce the price in the future and have the app community fulfill your desired prices, depending on the type of car that can be selected from the world map.

No.1134 UpClose

From this app, you drag your personal special clothes, your favorite selected clothes, from a world map into a digital clothing machine and start the digital process. The support of the clothing modulator is intended to help you find out, based on community-supported opinions, whether your combination of your individually selected clothes has a positive effect or whether it should not produce the desired result. The clothing modulator is a database of combined mixes from the past, present and future and is intended to help you create your perfect clothing mix based on your personality. If you have received a positive result from the modulator, you can order your digitally set clothes from the UpClose app as a real clothing mix to your home in a box, in different volume sizes and ultimately try on and wear your own mixed taste at home. If the result is rather negative, the live community will help you mix your own perfect clothing mix and give you advice and information about the range of clothes that you have specifically selected for yourself from the world map, or you can select the AI support and promptly receive several alternatives to your own mix of clothes to choose from. With the reward system through your many purchases in the UpClose app, you can reduce the price in the future and have the app community fulfill your desired prices, depending on the type of clothing that can be selected from the world map.

No. 1135 FlokHunt

In this game you have to try to connect individual snowflakes of different sizes and colors - from small to medium, from medium to large using the swype function.

If you have managed to pull together a large snowflake, then you have to swipe it away in the required smartphone display direction. This snowflake will now appear on another active smartphone and must now be broken up into smaller ones. The small, broken up snowflakes must also be pulled away from the required smartphone display directions using the swype function so that they can be transported to another active smartphone and the principle can start again from the beginning. The snowflakes that appear are generated by another active smartphone using a sparrow slingshot. This charges up snowballs and tries to send them in different directions of the display. You have to actively prevent the sparrow slingshot player from producing new ones. In this case, when you trigger a combo, you can link around 6 snowflakes of different sizes and then throw them in the required direction of the display. This mega snowflake should then appear on the sparrow slingshot player's display and take energy away from him. Try to take the energy away from him.

To completely block his display with the mega snowflakes and thus put him out of action. The other players win if they can completely detach their smartphone display from the snowflakes

No. 1136 Linearo

In this game, you have to try to drag and drop the display direction lines
like up, down, left, and right, try to draw on the individual lines that appear on
the smart phone display, you have to adjust your lines to the direction of the
corresponding lines that appear.

The aim is to clear the lines that appear with the display in the direction of
the lines in order to get points. For each line that is cleared, you get points. The
more points you achieve, the better. You must achieve a required number of
points in the required time to get to the next more difficult level. In addition,
your cleared lines appear on another active smartphone game, the other
active player in turn tries to clear their lines and transport their cleared lines
to another active smartphone player. The aim is also to clear all lines in
the required time.

No. 1137 Jamba

In this game you have to try to turn a digital basketball into a basket using the Swype function. The trick is that the basket changes its ring size in real time and you always have to select the right ball with a soft, medium or hard touch before you make the throw. For each ball you hit you will also receive a mathematical problem shown on the basket display that you have to solve in order to be able to hit the next ball. If you don't solve the problem, you will lose energy from your display. The aim is to transform the balls and solve the mathematical problems in order to be able to continue playing. The basketball basket also changes direction and moves randomly in other variations. Pay attention to the angle and height setting of the basket. In battle mode you compete against other online players and try to beat them with your score.

No. 1138 Gingio

In this digital, turn-based strategy game, you must try to conquer the most areas on the world map with your Zin soldiers (70 per player) in this game designed for 4 players. You are given 30 soldiers at the start, and these are divided up by dice into areas depending on the number of eyes rolled. You are also given country area cards beforehand, where these Zin soldiers can be placed, a maximum of 5 per area. Place your soldiers on the areas drawn from the cards. The areas of the world map are connected to one another, so that they can, for example, move from China to the USA on the world map, but before that they must conquer the other countries' areas. This is done by at least 2 players standing close to one another with their countries and deploying their Zin soldiers by rolling the dice, i.e. a maximum of 5 per roll. It should be noted that they must achieve a higher number of dice eyes or points in the battle in order to take over this country's area with their deployed Zin soldiers, depending on how many Zin soldiers the opponent has on it. The aim is to conquer the most land areas in a running hourglass and to occupy the most countries. There are bonus cards that provide you with additional soldiers, and you also get added soldiers when you have completely conquered a continent. For each land area won, you receive money units, depending on the value estimate of the country, which can be used to afford and buy new Zin soldiers. In addition, in a bonus round in the style of Texas Holdem, you can use your Zin soldiers as a bet to win or lose even more Zin soldiers, or use the money won through conquests as a game bet in Texas Holdem to increase or decrease your money units. In addition, you win the game if, after the hourglass has run out, you have more money units than the other players in the turn-based digital game experience.

No.1139 WorldIntergrateLanguageMadeUnited

You must try, in this digital strategy game, to collect enough digital
diamonds in the real world through The World
Community of AI systems, hidden in different countries, regions and locations,
with their country team to
Example, find Indonesia and use a digital catapult, a telescope so to speak, to
enable the view of space from other planets, aliens are trying to destroy the
earth with a meteoroid, asteroid or comet, by collecting the individual diamond
types for the telescope, teams from all over the world are now trying to prepare
their satellites with their weapons of the future, this attack of the asteroids,
comets or meteorites together as a team of first mentioned

Countries in digital form, the teams of the countries must have collected enough
real kilometers in the world to determine the ranges of their future weapons,
which will be available via in-game
Purchases from the other teams, are available from the satellites, and then at
the correct exact time to launch these weapons to the coming asteroid, Metroi-
den
, or comets before they hit the Earth's atmosphere, to destroy them and
truly save humanity from extinction. The team of countries that manages to
destroy this threat first, i.e. to destroy the asteroids, meteoroids or comets that
want to hit the Earth, for example, or to direct them out of Earth's orbit, wins
the world community strategy game of their future.

No. 1140 LeeMay

In this new, multimedia information exchange alternative program to classic email, you only have to select the following so that your written content is suggested to you as a plus by AI, you choose from a mathematical color shape, such as a circle, square, rectangle or triangle, etc. Depending on your pre-written content, you are offered up to 27 mathematical shape color symbols to choose from as an option, from 16.7 million colors individually, you spontaneously and deliberately choose your shape and the color that comes to mind or is chosen exactly, and the AI, which can access social networks and free encyclopedias and information websites, will provide you with the most suitable additional content with, for example, images, articles, texts, videos and multimedia content, to your pre-written text, selected as a suggestion, using the mathematical shape color symbols and its 16.7 million selection colors, as an option, you

use the Swype function or drag and drop function and fish out the personally best, additional content that is suitable for you from the mathematical forms, which contain emojis, and you can then add your content in text, image, video to your previously written text using the swipe and drag and drop function, or you can click with a soft click for small information, medium, medium-difficult information, or hard touch click for a lot of difficult information on the mathematical form and its emoji and the AI adds your additional information to your written text in the order of easy, medium, difficult. Once you have completed your written form with this app, you can send it on to your friends who are in this network or make it available on social networks and dictionaries and forward it via classic email.

No. 1141 Roofworm

You must control a digital worm onto a skyscraper roof in a square, circular or triangular grid game field with obstacles and barriers. Your task includes collecting individual, digital roof tiles to set or complete the roof of the house where you are by collecting the roof tiles, because under the open sky on this skyscraper, new enemies and opponents are constantly falling from the sky onto the game grid, disturbing you as you collect the roof tiles. The more different and individual roof tiles you collect, the faster you can complete the roof and thus prevent enemies, such as insects, from falling onto your grid game area. These roof tiles lie on the game area or appear individually, the more you collect the better, the faster the easier it is to prevent the enemies from falling onto the game area and preventing you from collecting the roof tiles. The game is timed, you have to finish the roof within a set time and, with the worm you control, destroy all enemies on the playing field using the weapons systems you have collected. The worm can leave small bombs from its tail and spray fire from its snout.

There are also unusual weapon systems on the playing field that you can use; the more enemies you kill or collect roof tiles, the more weapon systems you will have at your disposal. The aim is to cover the roof of the skyscraper with roof tiles within the required time and to destroy all enemies on the playing field in order to be teleported to a different level. The enemies make holes in the skyscraper playing field and when they fall into the hole, they end up in another playing field, where you have to fight your way back up and find the elevator to go up one level and collect roof tiles again to repair the roof.

No. 1142 SkyAnt

In this game you have to try to collect construction blocks on the playing field with a digital ant. These construction blocks have different sizes and shapes. You have to collect the individual required shapes and sizes of the construction blocks on the playing field within the required time in order to build a level of the skyscraper. The aim in the mathematical shape playing field is not only to collect the construction blocks but also to destroy other individual enemies with your ant by using weapon systems. The game consists of 27 levels, i.e. 27 mathematical shapes, such as circle, square, triangle, etc.

You have to get around barriers and obstacles on the playing field, eliminate your enemies and collect the building blocks to build the next level of the skyscraper. If you make it to the next level, you have to be careful that the enemy insects don't make holes in the playing field so that they don't fall through them and slide down a level. The aim is to reach the next level within the required time and destroy all enemy insects that appear, collect the required building blocks for the construction of the next level so that it is built, reach the teleporter before the time runs out and, on the next level, reach the next level bit by bit according to the above principle and climb to the top of the skyscraper with the ant. Skyscrapers are usually the tallest buildings in the world. Try to climb them all and become the king of the ants.

No. 1143 YoYo

In this game you have to try to guide a yo-yo along a track and make it jump over obstacles and barriers. Using the swype function from bottom to top, pull the yo-yo up and let it jump. Just like from top to bottom, you give the yo-yo individual speeds depending on how quickly you react with your finger, i.e. the swype function. The aim is to collect colored lines on the track and touch colored vector points to give the yo-yo more momentum. The collected colored lines give you better control over the track and the colored vector points give the yo-yo an individual color. This must be charged because the track must be played at night in the switch from daylight. In addition, you must not fall off the track as there are no external frames to protect you from falling down. The track resembles a roller coaster and is modified for each level and always looks different from the track guide. The aim is to drive to a checkpoint and gain points there. The more checkpoints you drive through, the higher your score. You battle with another online player for the longest distance driven and your score. You also get points for skipping passages, obstacles and barriers. You can also perform tricks with the yo-yo while driving to gain additional points. The player who covers the longest distance and collects the most points wins the game. If you fall off the track, you are set back to the next checkpoint. In the Battle Radar, you can select your opponents who are individually available in your vicinity, surroundings or area.

No. 1144 AstroMoon

In this game you have to try to bring a fictional astronaut, a digital figure, to the moon. This means that you first have to use the swype function and your finger to drag from bottom to top in the correct scale to bring him into the atmosphere. Then you have to jump with him onto clouds and bring him above the sky's atmosphere. Once you have done that, swipe him again in space onto jet stream checkpoints to gain more and more speed. The controls are via the smartphone's gyroscope control. You also have to point in the right direction to get to the next jet stream and use the swype function, as described above, to give him the optimal speed to transport him to the next jet stream. Watch out for asteroids and collect the additional digital clouds to maintain your speed. You and your astronaut must also destroy enemy aliens with your weapon systems during the flight in space so that you don't get hit and don't lose speed. The more aliens you destroy, the more points you get. The goal is to get to the moon and get enough points to fly from there to the next planet. Once you have followed all the planets in the solar system, you must bring the astronaut back from the last planet using the principle described here.

No. 1145 Roadhouse

In this game, you must try to drive a virtual car from house to house and bring passengers to the nearest possible locations. Each passenger picked up must be brought to their destination within the required time in order to receive money units. If you don't manage it, you won't be paid and your money units will disappear. You control the speed of the car with the swype function, which means that you use the swype function at certain locations and points on certain stretches of road in the virtual city, for example Los Angeles, to give your car a certain, individual speed. For each passenger delivered from your house within the required time, you receive money units. The aim is to deliver as many passengers as possible in order to use the money units to build your own house, where you can then upgrade your car with more money units. The main goal is to build your house, build your garage, upgrade your car and then take part in illegal street races to become the king of the city. Try to conquer as many cities as possible and bring enough passengers to your locations to collect currency units so that you can upgrade your houses and, in the future, other cars in the different cities. For each city you conquer in the different street races, you leave a flag. You can select a city from another online player on the radar and try to beat their times, keeping your flag there for a certain time as a signal until someone beats your time in the street race. Become the best driver in your area or surroundings in the original streets and cities and build your houses and conquer the cities in time mode, as well as in summer, spring, autumn or winter.

No. 1146 JungleFish

In this game, you must try to use the swype function to guide a digital fish through various barriers and obstacles in the jungle into another individual pond.

The ponds are available in different sizes. You have to move the fish from one pond to the next to cover a distance that is longer than that of your other online opponent. The further you move the fish from pond to pond, the more points you get. If you don't hit the pond, you have to start again from the previous one to get the fish moving. The aim is to get further than your opponent and to cover a further distance in the required time. The ponds change their size and width as you move the fish to the next possible pond using the swype function. Aim and control the fish in the air and avoid the barriers and obstacles in the air and don't get stuck. By clicking on the fish with soft, medium or hard touch, you can adjust the size of the fish so that it can fit in the pond just before it lands. With a soft touch, it becomes smaller, with a medium touch, it becomes medium size and with a hard touch, it becomes huge. It needs to be adjusted in the air, during flight, to fit into the pond shapes.

No. 1147 EmojiJam

In this game you have to try and play 3 against 3 basketball players. The special thing is that during the game you are shown different and individual emojis on the basket, which you have to collect on the field beforehand. You have to first pick up the exact emojis on the field and then hit the basketball, which turns into the picked up emoji and then into the displayed basket. The trick is that one of the opposing players then transforms with the emotion of the emoji that was hit. In this example it transforms into an emotion that appears slow, which then has an effect on the opposing player, who then appears slower than before, which gives them an advantage in the normal game. Then this opposing player has to transform back. To do this he has to pick up an opposing emoji as a quick one in order to regain his normal ability. In addition, the basket moves in different directions and heights, and the ring size changes its size and position individually during the game. There are also different types of balls, such as power balls, fire balls, wind balls, ice balls and water balls, which must first be collected to match the transformed basket in order to then hit the transformed basket or ring with the power ball.

No. 1148 RealBaller

In this game you must try to find the real vector points of your opponent, who has placed them in the real world on a real basketball court, near or in the surrounding area or region, and try to hit the ball into the real basket from the spots placed there. For each hit, you can now place digital vector points on an opponent's basketball court and challenge him to convert them. The vector points must first be collected in the real world and can then be digitally transferred to the field radar. The player who converts the ball from the exact spots where the vector points are located (see smartphone digital display and radar and the position from the real world, which is almost the same as the digital one) from the said spot will receive his colored vector point as a reward. The person who has scored the most vector points in battle mode from the real position wins the duel between the two or more opponents. The more vector points they collect, the higher they climb in the rankings in their area and at the end of the month they can compete against the digital opponents in a real duel, in the basketball duel, i.e. the person who converts the most shots and wins basketballs or jerseys, shoes, hats, etc. as the winner.

No. 1149 GreatKart

In this game, you must try to drive your own digitized car, which you have scanned and implemented as a comic kart in the game, in the air, water and at different altitudes, on certain but original routes from the 3D world map with your comic kart and use the appropriate weapon systems collected along the route to modify your kart in real time and use these systems against other online players. You can also upgrade your kart in real time by adding transformation power-ups during the route, making it suitable for water, air and ground, in order to gain an advantage in certain sections of the route and use this transformation to get over barriers and obstacles. You also collect individual colored vector points for drifting - yellow for small drifts, blue for medium drifts and red for long drifts. Use the drifts in skillful sections and environments to gain an advantage over your opponents. You also have a track radar at the bottom and a heart radar at the top of the display when you are on the track. The heart radar is used to see how much energy you have when you hit your opponents with your weapon systems. If you reduce your opponent's total energy towards the end, you can use his comic vehicle for a short time in modulator mode and adopt and use his abilities for a certain time. In the track radar you can see your route, the shortcuts and the online opponents driving ahead. The aim is to come in the top 6 of the 18 cars that started in order to receive points for the respective places, which are divided up individually. You have to reach a certain number of points so that you can register for the next level track. The aim is to leave personal flags on the world map, which are driven over in time mode to set a sign for the future of the other opponents. Either you place the most flags on the tracks in a timed manner and win percentage-wise or you achieve the highest score at the end of each track level.

No. 1150 RingDong

In this game, you must try to use a radar to randomly select houses and apartments that are near you or in your surroundings or area and use your character "RingDong" to ring the doorbells of the houses and apartments and deliver the packages that have been ordered. These packages must first be found and picked up in a warehouse and then delivered to the right address in the required time. Pro in good time by car, bike, hovercraft, skateboard or online skates.

For packages delivered by motorcycle, you receive points for delivering the goods that were ordered. You must be careful not to touch the obstacles and barriers on the route that have been specially set as limits, so that the delivery does not arrive on time. Each order is driven individually with a different vehicle depending on the route and must be delivered to the destination on time. If you manage to do so, you will receive money units with which you can pimp up your vehicle and make it better by upgrading it, or you can buy new orders for the future of the game in order to earn new money units and then use these to pimp up your vehicle so that you can drive and master the routes better in the future. The aim is to deliver to the randomly selected houses and apartments from the radar at the right time and with the correctly ordered products and not to make any mistakes, as every wrong delivery costs you time or money units. The main aim is to deliver the ordered products to all the houses and apartments on the radar within the required time, using your various vehicles and not to get lost on the routes, while also being careful not to be discovered by the police if you drive too fast. You also place flags at the delivery locations for orders that you have delivered on time. Online opponents can also improve their times in battle mode and thus poach their customers, as well as collect the resulting money units for yourself. Always pay attention to your time and punctual delivery and conquer other areas or places of the opponent's other customers.

No. 1151 Riding64

In this game, you try to drive a distance of exactly 64 digital kilometers in one day with your digital, randomly rotated car carousel selection process and the randomly selected car. If you don't manage it, you will be randomly assigned a new car from the point where you stop and you can complete the rest of the route. It should be noted that you can only be randomly assigned 3 cars per day. If you manage the 64 kilometer route, then you can try to drive a distance of 64 kilometers again the next day. This continues until your quota of cars, i.e. 15 in the week, runs out. So save your quota and always complete it with your first randomly obtained car. The route on each day could vary individually depending on the weather conditions on the route. At the end of the week, you will have covered around 330 kilometers from the route that you individually selected from the world map and set a mark as a flag. for your time, which is then attempted to be improved by other online opponents, you have to choose from a radar of opponents' routes and improve them with your time in order to take over their areas and finally, at the end of the month, take possession of them and only by inviting new opponents to battle, invite them to beat your time, bit by bit you conquer the world map and become the "Riding64" champion

No. 1152 Hoopla

In this short mini-game, you control an individual digital egg of different sizes, shapes and colors on the edges of different types of skyscrapers. You have to pay attention to the digital weather adversities, which are compared with the real world, as these play an important role in controlling your egg, which you have to control on the roofs of houses and skyscrapers. With the swype function, you can accelerate the egg variably and use soft, medium or hard touch to click to control the direction the egg should go. To do this, you have to drag and drop small eggs onto the edges of the house or skyscraper to give the egg stability. You also have to overcome small, medium and large obstacles and barriers on the track, i.e. on the edges of the house or skyscraper, using the click and tap function, and roll or move your egg along the track within the required time. At the end of a route they hop onto the nearest house or skyscraper and onto its edge. They must always complete the route on the edge and try not to fall down, otherwise they must continue to move the egg from the checkpoint and continue on their way from there, so that at the end they have covered a long distance and compete with other users in the game to see who can complete the longest distance in an individual time limit.

The person who completes the longest distance and does not fall to the ground more than 6 times in a row wins the long distance competition, which can be selected individually from a radar.

No. 1153 AnimalRaw

In this beat'm up game, you can use your digitalized fighters, which you first have to find in the real world in order to activate them in the game. During the fight, you get animal bodies through transformation by collecting combo points. To do this, you have to hit the colored vector points that appear in different sizes and shapes on the body parts of the opponent in animal mode. In return, you get an energy bar upgrade that fills up over time. After the animal energy bar is full, you can randomly transform into an animal being, such as a hippo, and fight the fight to the end with the special abilities of a hippo until your animal energy meter runs out. You can get further abilities of the digital fighter after searching again in the real world in your area or surroundings or area and can keep these as needed by finding your digital, previously found fighter, old man, to improve him and make him more capable of fighting. The goal is to conquer a ranking and fight your way up to challenge new digital fighters from your opponents and wrestle them down in battle mode, and after victory, to take them into your team for a while in order to be able to play against other individual opponents who can best benefit your skills.

No. 1154 Tableeg

In this digital table tennis variant, instead of ping pong, you
have to try to control different and individual eggs of different
sizes. The egg has to hit the vector point positions so that it
does not slowly smash and slowly dissolve. If that is the case, a
spot on the egg remains in that place and must not be hit again,
otherwise the egg will get a different spin and a different directional
inclination that is difficult to control. You hit it with frying pan-
like bats, so touch the variable egg shape with swype and soft,
medium hard touch and try to bring it into the vector point
position to get points and keep the egg stable in the game.
Whoever lets the egg smash or misses it gets no points in this fun
Easter variant, this table tennis duel.

No. 1155 Soeeger

In this digital game, a version of soccer, you have to control eggs instead of soccer players, but inside the eggs are animal animals, which hatch at different times depending on how far you have covered a distance on the soccer field. You play 5 vs. 5 and do not know in advance which animals with their special abilities are in these eggs. Each animal has its own special shot, which, if executed well, is unstoppable for the goalkeeper, namely a rabbit. Try to score the most goals in the 8 minutes of play in arcade mode and win the game. In addition, after a good distance has been covered, the eggs can hatch completely if you collect and activate the necessary power-ups during the game. The power-ups speed up the hatching process. When the animal animal hatches, you can use it to make the special shot and use better abilities, as if only half of the egg was visible. In addition, the eggs can be controlled individually, easily, medium or hard, depending on the hatching status. Shots of the ball can be made using the swype function and given strength using soft, medium hard touch. May the better egg player win the game in the animal stadium and challenge his opponents to a duel in radar mode at Easter or elsewhere.

No. 1156 Legtotrak

In this game, you try to transport as many different and individual eggs in different colors and sizes on a linear display from A to B with a digital tractor. Your goal is to stack the most previously collected digital eggs on the tractor's trailer so that they have a stable effect in order to transport the tractor across the line from A to B. Meanwhile, other active smartphone players use a digital rope to pull the digital rope towards them using their smartphones, using soft, medium, hard swype touch, and try to pull the other active player's tractor slowly or quickly across the wobbly line from A to B. The goal is to pull the tractor with the most eggs across the line from A to B without losing any eggs. The more eggs you transport to the goal, i.e. to side B, over the line, the more points the team gets, as two teams duel here, one that pulls the tractor and one that pulls the eggs on the trailer. of the tractor and sets it up correctly. The team that can transport the most eggs wins and is then beamed to the next level, where there is not just a line waiting for them as a route, but a different route and another team ready to duel.

No. 1157 ArackAttack

In this game you have to try, with a team of digital spiders, to take over another spider team and its village. Before you try to take it over, you have to build your spider village first. You do this by first finding your spider army in the real world and then integrating it into the game. To do this, you use the spider radar to search in your vicinity or surroundings or area and capture the necessary spider species that you need for the defense, attack and construction of the village and implement these into the main game to then begin building the spider village.

Once you have built your village and established an infrastructure using the various spider species, you can now try to locate the other village using the radar map in this real-time strategy game after you have built up your village defenses and launch an attack on the opposing village. In the meantime, multiply your army by building military facilities and hope that you have trained real spider soldiers to successfully hold and carry out the attack. If the first attack attempt is a success, then the strategic team considers its next steps and plans to eliminate the other team, i.e. the opponent you have located on the map. Use other tactics and carefully consider your approach to the enemy. In addition, you can collect new spider species for your military in the real world at any time of day, giving yourself an advantage over the other opponents. The goal is also to take the other village and find and conquer other villages on the map. If they manage to capture the highest percentage number on land within the required time, they win the duel against their other opponents or rivals in this game of spiders.

No. 1158 Eiermann

In this game you have to try to control a so-called egg man in an automatic running game. The special thing about it is that his head is an egg. You control the character egg man through different levels and routes in the automatic running experience. To do this you need the swype function to accelerate and tip and tap, soft, medium, hard touch to jump and steer him in individual directions. The trick is that you have to steer and jump him in such a way that the egg on his head, which has been integrated, cannot fall down, otherwise you have to start the game again from the beginning or from the checkpoint you have set. In order to stay stable, collect the different egg shapes on the track so that the egg, i.e. the head, is not constantly in wobbly mode. The aim is to get the egg man to the finish in the required time or to complete the longest route without dropping the egg. The person who can keep the egg running the fastest and for the longest time goes to the next round and can choose a new online opponent against whom they can and want to compete in the future. They also collect colored vector points to improve their jumping power and optimize their steering.

No. 1159 Capeeg

In this game, you must try to catch flying eggs with a digital hat or cap of your own design and to hurl them back into a circle, triangle, square or rectangle, etc. The shapes contain Facebook faces that are distorted by the eggs hit and can get a distorted, modulated egg face after hitting several face

spots. First, however, you must watch out for the flying eggs themselves and catch these eggs with the cap or hat and hit the Facebook face hidden in the individual shapes at the right moment and then distort it with vector points that appear after a successful hit with touch. The more you distort the faces, the better, because the modulator saves them and optimizes them into an AI-generated image. In the future, you can save and call up this image digitally in your digital museum in the game and even order it home as a digital photo frame.

At Easter, the game would be a truly funny visual, complete with the distorted faces of your friends or acquaintances.

No. 1160 RaabFlex

In this game you have to try to accelerate a digital raven using the swype function. You drag your finger upwards quickly and let go at the right moment. The raven accelerates to an individual speed. Once in the air, control it using tip and tap (tapping on the raven), as well as soft, medium and hard touch, to keep it in the air. Try to avoid obstacles and barriers in order to keep moving forward. At the same time, collect different types of digital apples in the air and then drop them on your enemies on the ground so that they don't multiply and can't build a ladder up to them to take life energy from them.

The aim is to make them disappear completely from the display and destroy them. For each fallen enemy unit, you get new swypes to speed up your raven, to progress further along the 2D track and, at the end of the level, to see the enemy's digital house or village in order to torperd it with the apples you have collected so that it collapses and ultimately offers no resistance with its defenses. It's a long way to the enemy's house or village, and to get there you have to collect enough different, varied and individual types of apples, which you then use as bombs and the ammunition used in real time for the enemies that you have to torperd on the ground. There are fire, ice, wind and water apples in different colors and sizes, which are specifically assigned to the opponents. Reach the end of the level and hope to have collected enough ammo to destroy the enemy's house or village, otherwise you will have to fly back and collect the missing apples that you need for the attack. The goal is to destroy the enemy's house or village after the allotted time has elapsed and to move on to the next level to fight other enemies and barriers and obstacles, and at the end destroy a new enemy village or headquarters with the ravens.

No. 1161 Salvador

The new future of the notch on the smartphone should reflect a projection of your digitalized self and be shown day and night and at any opportunity in weather and light conditions. In addition, there is the division of information that can be dragged and dropped from your file system into the projection into the digitalized self via touch. The projection can then be displayed and shown in your room, for example. The projection sends the data via Bluetooth following instructions via voice or gestures, for example to your computer, cell phone, television and other streaming devices of the future. In addition, you can communicate and exchange messages with the quality of the projection and speak to it in real time using voice and give instructions, as well as receive them. Using a projector, it can project from your smartphone, play presentations and integrate itself live into the action, transmitting helpful information.

In addition, the projection puts the most important information from your messenger onto your wall or room by displaying the information in front of and through the projector or streams this messenger information to your smart TV.

No. 1162 Zohan

In this game, you have to try to dive over bridges with an individual, digital wall and collect energy over individual bridges after diving, jump over the bridges, use the swype function to set the wall in motion and give it acceleration, this is needed to overcome the bridge with momentum and kinetic energy in order to get to the other side of the lake, when you dive you have to catch enough small, medium and large fish with your mouth to get energy, under water after diving you also have to pick up plants of different types, which are used as a power up to have enough power and height during the jump, you have to dodge several barriers and obstacles one after the other and swim past them in order to finally go under water and look for the fish and plants, collect them and use them for the jump for their energy, when you surface again and make the jump you have to watch out for the wall catchers, the wall nets on you Throw, be careful not to get hit and manage the jump and swim to the next checkpoint and the next bridge to overcome it with the optimal jump. For each bridge you overcome you get points and time bonuses, swim as far as possible and jump over as many bridges as possible to complete a required distance, then after completion you can go to the next level or duel with another digital wall.

The one who reaches and masters the longest distance wins the duel of all and can then compete against new walls from the wall radar.

No. 1163 Louderbay

In this digital garden you have to try to develop different types of marijuana plants, which means that you first have to find the necessary seeds in the real world, sun, rain symbols for the level grid, as you know from the Bomberman game. Depending on the real weather conditions, these symbols hidden by the AI that you need to develop the marijuana plants are hidden in the real world in your vicinity or surroundings or area and must first be found with a smartphone and implemented in the game. For example, if you have found a seed type that has enough sun and rain symbols, you can plant them with your digital character in the grid level at a certain place and use the sun and rain symbols to make the seeds grow. To do this, you have to make sure that digital insects in the level grid do not eat your seeds. To do this, you have to stop them from doing so and destroy them and always keep an eye on the energy display of the individual seeds. This means that you always need enough sun energy and rain energy to grow the seeds in the To keep the seeds growing, the time has come and you have protected your seeds from the insects and the marijuana plant is thriving, you can pick them and receive money units and points for this, with the money units you can unlock new areas in the radar to be able to find new seeds, the game is timed and you have to get the seeds to grow in time before the insects shut down, which means that a crowd, a swarm of insects, will attack you in order to raid your digital garden, with the points you have earned you can build defense systems and traps in the digital garden to stop the insects from destroying your garden. It goes on like this until you have grown a required number of marijuana plants and thereby move on to the next level. For each marijuana plant you grow you get hearts and can therefore.

Love Radar searches for singles and uses the hearts to unlock singles in your area or surroundings in order to establish digital contact with them.

No. 1164 Hatchi&Cat

In this game, you must try to control a digital dog that has a magic backpack. The backpack contains different and individual weapon systems depending on how often the dog, "Hatchi", collects colored vector points. The more of the individual colored vector points he collects, the higher the energy display of his backpack is charged. He uses the backpack in the 3D and switch 2D levels to annihilate and destroy his enemies and opponents. In this jump and run, the dog must switch from a 3D to a 2D world to try to free his friends, the cats, from the aggressive crocodile mafia and to protect himself from enemies of the crocodile mafia. The aim is also to collect power ups and items in the comic-style levels in order to master the quests that lie ahead. Once you have eliminated the individual Crocodile Mafia opponents at the end of the level, free one of the many cats. There are around 33 cats that you must free in order to achieve the final goal of building a village to defend against the Crocodile Mafia in order to protect yourself from attacks by the gang in the distant future. The village is also able to develop additional soldiers, such as cats and dogs, in the game's strategy mode in order to start the fight against the other Crocodile Mafia villages. First try to free all the cats, as each cat has special building skills in the village and can build different buildings at the end of the game. Free as many cats as possible in 3D and 2D switch jump and run and build up your village, start the infrastructure and plan a strategic attack on other villages using a radar system on the Crocodile Mafia.

Try to conquer village after village and prevent the crocodile mafia gang from taking over your village and in turn kidnapping and capturing your cats. If you have conquered more villages than desired, you will receive additional bonus games to equip your village cats with new special skills, which will be beneficial in ultimately winning the war against the crocodile mafia.

No. 1165 Orgenis

In this game you have to try to reach a certain destination and the perfect place to land with a micro spaceship. Using the soft, medium, hard swype touch function, you can launch the micro spaceship in one of the mathematical shapes, such as triangle, square, rectangle, circle and many more, and you must not touch the edges of these shapes, otherwise your life energy will be drained. In the mathematical shapes there are openings to the other shapes. The shapes also rotate on their own axis at different angles and heights. You must try to get through the openings and float through the other shapes as far as you can to cover the longest distance and land or position your micro spaceship in a certain position at the end of a certain shape. You obtain your speed and acceleration by collecting colored individual vector points. The vector points also serve as a weapon. You use them to shoot down enemy space gliders and receive energy and time points for doing so. You need these to continue the game and protect yourself. The game can contain up to 8 players who try to reach the target location and bring their micro spaceships to the right position in order to cross and get through new targets from there, i.e. the checkpoint, i.e. new mathematical shapes. So, when you have mastered the entire game with the mathematical shapes, you must also go through these shapes in mirror image mode at the end.

No. 1165 Orgenis

In this game you have to try to reach a certain destination and the perfect place to land with a micro spaceship. Using the soft, medium, hard swype touch function, you can launch the micro spaceship in one of the mathematical shapes, such as triangle, square, rectangle, circle and many more, and you must not touch the edges of these shapes, otherwise your life energy will be drained. In the mathematical shapes there are openings to the other shapes. The shapes also rotate on their own axis at different angles and heights. You must try to get through the openings and float through the other shapes as far as you can to cover the longest distance and land or position your micro spaceship in a certain position at the end of a certain shape. You obtain your speed and acceleration by collecting colored individual vector points. The vector points also serve as a weapon. You use them to shoot down enemy space gliders and receive energy and time points for doing so. You need these to continue the game and protect yourself. The game can contain up to 8 players who try to reach the target location and bring their micro spaceships to the right position in order to cross and get through new targets from there, i.e. the checkpoint, i.e. new mathematical shapes. So, when you have mastered the entire game with the mathematical shapes, you must also go through these shapes in mirror image mode at the end.

No. 1166 ShipForm

In this game, you must try to get several digital micro ships to rotate and move in one of the individual shapes, such as a circle, square or triangle. In this case, the shape is a circle. In the middle of the circle you place the position of your micro ships. These positions are important for the later course of the game. In return, your opponent does the same, but is not allowed to take the same shape. In this case, he takes the triangle in which his micro ships are located. Now the first player can start a die and use it to move his shape on the playing field for each eye hit. In this example, 5 moves forwards, backwards, up or right. The other player is then up and throws a 4, so he can move 4 moves backwards, forwards, up or down. After each player's turn, the positions of the micro ships within the form naturally vary, depending on the moves made. Once both players have finished their turns, the battle begins. Each micro ship has a special ability in terms of weapons systems to torpedo the other micro ships of the opposing player. If you have fired the first shot, you hope that you hit it, as it is now the opposing player's turn to fire at you.

Once both are finished, the dice are rolled again and new moves can be made with the form. The aim is to destroy all of the opposing player's micro ships in order to challenge new online opponents from the Battle Radar.

No. 1167 GunDuck

In this game, you must try to eliminate a required number of different colored and sized digital ducks using special weapon systems that appear and can be caught from the air using drag and drop. Each duck that is hit then appears on another active smartphone display. The opposing player naturally tries the same thing; if he eliminates a duck, it appears on the other opponent's display of the game being played. The aim is to eliminate as many ducks as possible and to block the opponent's display in order to reduce the hit rate of the ducks to be eliminated, or to force him to give up the game. You use special weapon systems for certain ducks and have to switch the weapon systems to eliminate the appropriate special duck. You can also win the game if you get the most points, which happens when you destroy more ducks than your opponent.

No. 1168 DemoNote

In this game, you must try to integrate individual, appearing note symbols, in different colors and sizes, into a musical notation system using the Swype function, which means that
You can throw these notes in the air into the correct blank fields using Swy-pe or drag and drop. For each correctly placed note in an individual blank field, you will receive different points, which will be credited to your points account.
Once you have completed the note system, a new one appears below the one you have solved, and it continues like this until you have completed the whole song. Your opponent tries the same thing, and the person who wins the game is the one who has correctly tuned the song to a certain percentage norm. You also win if you can get the most points in the time required. The game is made more difficult, however, as the note systems can rotate in other directions and sometimes appear and disappear again.
They also vary in size and can throw back the notes you have set.

No. 1169 Surv

In this game, you must try to ride several digital waves in a row on a surfboard with a digital shark as your character. The waves vary in shape and size, and have different acceleration levels, heights and angles that prevent you from getting from one wave to the next. You must also collect colored and differently sized vector points in the wave channels. These give you points in time and special abilities such as stability, safety, health, energy, speed, etc. You must also reach a certain trick score in order to be able to ride a new wave. Fill up your tricks meter by starting with easy tricks and gradually doing more difficult tricks. The goal is to ride the most individual waves and collect the most trick points than your online opponent against whom you have to or want to compete.

No. 1170 Torm

In this game you have to try to stack individual digital blocks that appear in
different sizes and colors using drag and drop so that they are stable and do
not fall apart. Place the appropriate blocks in the right color, size and order
in the blank fields. Bear in mind that every incorrectly placed block could cause
your stack or tower to fall apart in the future. You have to bring it into stability and
proceed strategically. Be on time when placing the blocks, otherwise the field will
remain empty. So pay attention to the time that you have left for each blank
placement. If you miss the time to place the block in the desired blank field, it will
remain open and could lead to instability. The aim is to create the tower or stack
as high as possible in the running time. When the tower is finished, your opponent
must try to dismantle it again, or you must do the same to your opponent's tower.
You get points for building the tower and for dismantling it. The more points the
player has collected, the more they win the duel, which can be selected
individually from the Battle Radar with other users from the Internet. In adventure
or single player mode, you must try to rebuild various great and famous buildings,
such as the Tower of Pisa, Eiffel Tower, Pyramid, Empire State Building according
to the above principle and then dismantle them again, or you can choose from the
world map of authentic buildings and houses that are made available to you.

No. 1171 Yanado

From this app, you drag your personal, specific country region and your favorite shisha ingredients from a world map into a digital shisha machine and start the digital process. The support of the flavor modulator is intended to help you find out, based on community-supported opinions, whether your composition of your individually chosen shisha mixture has a positive effect or whether it will not achieve the desired result. The flavor modulator is a database of combined mixtures from the past, present and future and is intended to help you create your perfect shisha mixture based on your personality. If you have received a positive result from the modulator, you can order your digitally set shisha mixture from the Yanado app as a real shisha mixture to your home as a container in various volume sizes and ultimately enjoy your own mixed flavor at home. If the result is rather negative, the live community will help you mix your own perfect shisha mixture and give you advice and information about the range of beans that you have specifically selected for yourself from the world map, or you can select the AI support and promptly receive several alternatives to your own mix of the shisha mixture to choose from. With the reward system through your many purchases in the Yanado app, you can reduce the price in the future and have the app community fulfill your desired prices, depending on the shisha ingredients and type that can be selected from the world map.

No. 1172 Pusher

In this game you have to try to push individual and different
vector points in different colors and sizes that appear on the
smartphone display and come from all directions, from small
to medium and then to large vector point balls, or use the
swype or drag and drop function to pull them into each other
in order to get a gigantic or mega vector point ball and
immediately push it out of the display in the required direction.
This mega vector point ball appears on the smartphone
display of another team online player and must be recognized
in the ego perspective with special weapon systems and
broken down into many small vector points, which then fly
out of the smartphone display in different directions,
bouncing off each other and disappearing from the display
and then reappearing on the first player's display. In the team
duel, the goal is to make the vector points disappear and
destroy them or decompose and bind them together for as long
as possible so that the game can continue. For each combination
and decomposition of the two players, they receive points.
The team that can score the most points in the running time
wins the duel.

No. 1173 GummiBear

In this game, you must try to control a digital gummy bear. Your goal is to collect different and individual sweets in different colors and sizes on the track in automatic running. Each of these sweets has special abilities if you have collected enough of the same type. For example, the yellow sweets, i.e. gummy bears, bring speed, the red ones, strength, the blue ones, better jumping power, the green ones, better acceleration, etc. You must overcome barriers and obstacles, and try to avoid enemy trolls by jumping on them and stopping them. The trolls appear individually on the track and want to prevent you from completing the track. You must select an authentic track from the track radar in your vicinity or surroundings or area and complete it in automatic running in the required time. You also collect other gummy bears and sweets, save them in your digital bag, and after completing the route you can exchange them for real sweets using a QR code. If you have collected enough on the route and met the set time, you can exchange the QR code at a grocery store in your area for an individual package full of sweets by redeeming the QR code. Try to complete all of the routes on the world map and be faster than the trolls; chase them one by one; if a troll overtakes you, the sweets you have collected will be taken away from you. In battle mode you compete against other online players in the game and try to complete the selected route in a faster time. The one who completes the route faster is given their opponent's QR code.

No. 1174 CopCat

In this game, you must try to control a digital cat on a
mathematical shape, such as a triangle, circle, square or rectangle,
etc., so that it does not fall off the surface, as this surface moves at
different angles and heights. You must chase digital mice on
the surface and catch them to get points. A digital police dog also
chases you through the surface. You must not get caught and
must not fall off the moving surface. The police dog chases you
through the surface and moves it back and forth and individually
in all directions, like a scale. You must counteract this with the cat
in order to stay balanced and not fall off the mathematical
surface. The mice are also available in different sizes and colors.
Depending on the mouse, you get different points. The aim is to
catch all the mice in the required time and not get caught by the
police dog, in order to get the required points and create a new
mathematical surface.

To unlock a new level.

No. 1175 Makila

In this beat 'em up game you first try to design a digital fighter according to your wishes, then you have to train him. To do this you first have to search for his skills in the real world, search for the hidden fighting techniques in the real world in your vicinity or surroundings or area using a digital radar system that shows you where these special skills are at the moment. Search for your fighting techniques in time, as these are individually hidden and must first be found and then practiced in the training center before you can find other online opponents to fight online. If a fight takes place, these fighting techniques are only activated using collected vector points when they cause the explicit body hits and thus charge up the special energy display. You can also use your normal standard moves and use them in one-on-one combat. There are also individually counted points for precise coordination of the body hits. With the points you can unlock new places in the real world where you can find new fighting techniques and special moves that are essential and important for the future of your fighter. Fight in tournaments internationally or regionally and climb the rankings step by step and become the new Makila Champion.

No. 1176 GigacomGiga

In this game you must try to overcome a galactic attack from other online opponents in the game and fight back. This means that the attacking team tries to transport asteroids, comets and meteoroids from your smartphone display to your smartphone display using a digital slingshot and try to hit and destroy your bunker with it. The bunker is made up of vector points in very different colors and sizes. The opponents try to target these vector points with their slingshot and then fire the shot at them. You, in turn, must fend off this attack using the swype function of the asteroids, comets and meteoroids and protect the vector points. Once you have done that, you can launch a counterattack. You fire the asteroids, comets and meteoroids at random in real time using the swype function back from your smartphone display and hope that they hit the opponent's positions. The winner is the one who protects his main quarters and destroys that of his opponent, within a specified time limit, before the apocalypse is declared and both players are attacked.

No. 1177 Symphony

In this music game, you have to use a catapult or sparrow sling to aim digital notes in different colors and sizes at a moving musical staff and hit them in such a way that a musical rhythm can be adjusted to the song being sung. Once you have attached and placed the notes to the musical staff with the throws, you can move these digital notes to other places using Swype or drag and drop and adjust the rhythm. In real time, another active smartphone player tries to remove these notes from the musical staff with his musical staff weapon machine. Watch out for this and aim at the flying vector points at the same time to prevent them from hitting your notes.

The aim is to protect the song and give it an individual rhythm, to give it a different language.

No. 1178 Blankaah

In this game, various mathematical shapes appear. Try to color
in these shapes, such as circles, triangles, squares, etc. while they
are moving, according to the markings, i.e. the set micro numbers.
Once you have colored in the shapes, the AI supports these
individual colored shapes and creates artistic dress or clothing
designs based on your facial expressions. You can drag them in,
out and next to each other using special vector points you have
set by hand, in order to create a new design for dresses or
clothing using the colored shapes plus the AI's idea.

No. 1179 Airwolf

In this game, you have to try to travel from the air with a digital wolf character to digital sheep that are on the ground at different angles and heights and are moving in individual directions. First, the game randomly sprays out colored vector points, which these sheep then try to pick up on the ground. This changes the direction and the change in direction of the sheep, which the wind changes direction and moves the individual colored vector points into different positions. You now have to swype a colored sheep from the air with the Airwolf. After picking up the colored vector points, you receive color according to the display board. You select this sheep from the air and then drag and drop it into a net at the top of the display. The aim is to pick up the required number of colored sheep in the required time and place them in the net. Try to move all the sheep in the individual level designs and be faster than your online opponent, who is trying to do the same thing according to the principle.

No. 1180 CaliBack

In this game you must try to control a character named Ali in a mathematical labyrinth by phone call and use weapon systems controlled by Ali to search for, find and, according to the instructions, destroy enemy creatures requested by the live audience.

For each enemy (creature) found and destroyed, you get additional running meters to control Ali in the labyrinth. The goal is to find and destroy all creatures in the broadcast time and, in doing so, to find the exit of the labyrinth with the help of the live audience and switch to the next mathematical shape labyrinth. The shapes are circles, triangles and squares etc. and are individually designed and not easy to run through.

No. 1181 Amari

In this game you must try to control an army so that it can enter the opponent's territory in order to steal special diamonds. These diamonds are intended to operate a telescope and to make contact with the satellite in order to find other opponents in this strategic game. Once found, you must try to attack these opponents with your digital army in order to conquer more diamonds and ultimately bring the entire world map with your army to light one after the other and strategically attack and destroy them in arcade mode with your army or military soldiers that you previously gathered in the real world with your smartphone and take up the most land areas on the world map in percentage terms.

No. 1182 Kodel

In this game, you try to use a digital cord to make a bridge stable so that
sheep can cross the bridge to the other side of the bridge. The cord is
controlled by the smartphone's gyroscope control and must be bent and
tilted in individual directions to keep the bridge stable. Weather conditions change
the stability of the bridge and can cause it to collapse. You must transport
the sheep across the unstable bridge within the required time in order to receive
points for each sheep that makes it to the other side. You can use the points to
secure new cords for future levels.

No. 1183 HamAI

In this game, you must try to control a digital and individual hamburger using swype in order to pick up ingredients in the air and then process them. From the processing, you receive several plants with different abilities, i.e. weapon systems, with which you try to drive incoming aliens out of the atmosphere, i.e. out of your display, using swype and your laser beam. These aliens appear on other active smartphones and try to eat the ingredients and thus prevent their own hamburger from developing for themselves and thus cannot generate plants for defense in the future. The aim is to block the display of the other active smartphone and make the game unplayable for them.

No. 1184 Amigis

In this game, you must try to control a digital Amigo character via telephone or smartphone call and give him the correct instructions on a running track so that he can make the right moves and avoid barriers and obstacles and destroy enemy opponents by jumping on his head in the future in order to master the track that is the original from your area and corresponds to the level and the track, you give him the instructions via voice and try to run the various and individual tracks in the TV show faster than your other opponents who have signed up to beat you.

No. 1185 Sportona

In this comic-like, digital sports game of the future, you try to find your skills and moves in the digital world, which include skills such as speed, strength, power, endurance, strength, speed, concentration, tension, coordination and many more that you need to master the Olympic disciplines, etc. If you have found these skills as items in your area or vicinity with your smartphone, you can transfer them to your self-created sports character or fictional character, who will then compete in competitions with their collected skills or show off against individual people and opponents in battle mode at the Olympics. Use the skills for specific disciplines and use them precisely and correctly, as well as explicitly, in order to do better than your opponents in the tournament and to win the various disciplines. This comic-like game can be played in multiplayer or individually and the aim is to win tournaments and individual competitions from the Olympic Games or to challenge players internationally or regionally to a fight.